

Tutorial 12: Define Robot Kinematics and Detect Collisions

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Complete List of all Tutorials with Publishable MATLAB Files of this Solid-Geoemtries Toolbox

The following topics are covered an explained in the specific tutorials:

- Tutorial 01: First Steps Using the VLFL-Toolbox for Solid Object Design
- Tutorial 02: Using the VLFL-Toolbox for STL-File Export and Import
- Tutorial 03: Closed 2D Contours and Boolean Operations in 2D
- Tutorial 04: 2½D Design Using Boolean Operators on Closed Polygon Lists (CPL)
- Tutorial 05: Creation, Relative Positioning and Merging of Solid Geometries (SG)
- Tutorial 06: Relative Positioning and Alignment of Solid Geometries (SG)
- Tutorial 07: Rotation of Closed Polygon Lists for Solid Geometry Design
- Tutorial 08: Slicing, Closing, Cutting and Separation of Solid Geometries
- Tutorial 09: Boolean Operations with Solid Geometries
- Tutorial 10: Packaging of Sets of Solid Geometries (SG)
- Tutorial 11: Attaching Coordinates Frames to Create Kinematik Models
- Tutorial 12: Define Robot Kinematics and Detect Collisions
- Tutorial 13: Mounting Faces and Conversion of Blocks into Lightweight-structures
- Tutorial 14: Manipulation Functions for Closed Polygons and Laser Cutting (SVG)
- Tutorial 15: Create a Solid by 2 Closed Polygons
- Tutorial 16: Create Tube-Style Solids by Succeeding Polygons
- Tutorial 17: Filling and Bending of Polygons and Solids
- Tutorial 18: Analyzing and modifying STL files from CSG modeler (Catia)
- Tutorial 19: Creating drawing templates and dimensioning from polygon lines
- Tutorial 20: Programmatically Interface to SimMechanics Multi-Body Toolbox
- Tutorial 21: Programmatically Convert Joints into Drives (SimMechanics)
- Tutorial 22: Adding Simulink Signals to Record Frame Movements
- Tutorial 23: Automatic Creation of a Missing Link and 3D Print of a Complete Model
- Tutorial 24: Automatic Creation of a Joint Limitations
- Tutorial 25: Automatic Creation of Video Titels, Endtitels and Textpages
- Tutorial 26: Create Mechanisms using Universal Planar Links
- Tutorial 27: Fourbar-Linkage: 2 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 28: Fourbar-Linkage: 3 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 29: Create a multi body simulation using several mass points
- Tutorial 30: Creating graphical drawings using point, lines, surfaces, frames etc.
- Tutorial 31: Importing 3D Medical DICOM Image Data and converting into 3D Solids
- Tutorial 32: Exchanging Data with a FileMaker Database
- Tutorial 33: Using a Round-Robin realtime multi-tasking system
- Tutorial 34: 2D Projection Images and Camera Coordinate System Reconstruction
- Tutorial 35: Collection of Ideas for Tutorials
- Tutorial 36: Creating a Patient-Individual Arm-Skin Protector-Shell

Motivation for this tutorial: (Originally SolidGeometry 2.4 required)

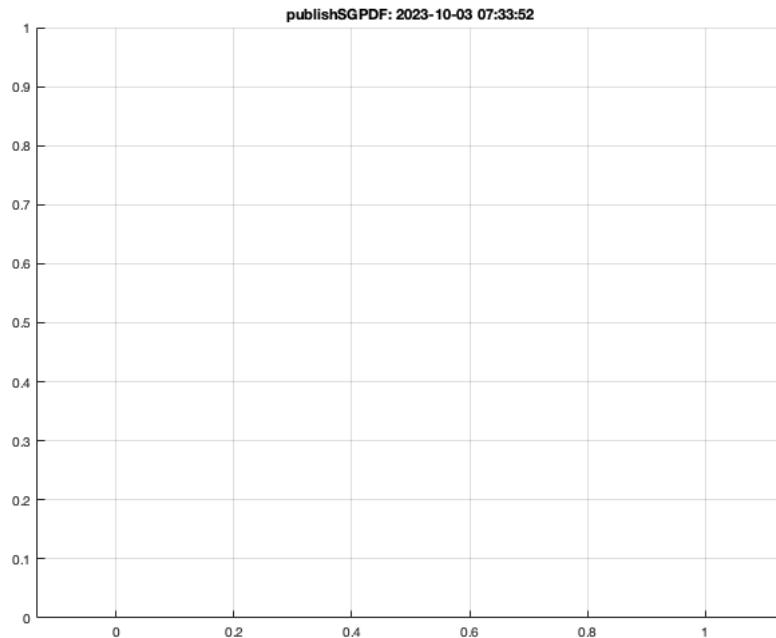
2. Loading the 5 components of a 4DoF robot solid model as last time

Before explaining how to create the parts of a robot kinematik we just load such components in. The command line load AIM_robot function VLFL_EXP12 % Must run as a script because of loadweb

```
close all; SGfigure;
loadweb ('AIM_SGrobot.mat')
SG0=SGfixerrors(SG0,1e-3); SGchecker(SG0);
SG1=SGfixerrors(SG1,1e-3); SGchecker(SG1);
SG2=SGfixerrors(SG2,1e-3); SGchecker(SG2);
SG3=SGfixerrors(SG3,1e-3); SGchecker(SG3);
SG4=SGfixerrors(SG4,1e-3); SGchecker(SG4);
% save ('AIM_SGrobot','SG0','SG1','SG2','SG3','SG4','SGrobot');
```

```
VLFLplotlight(1,0.8);
```

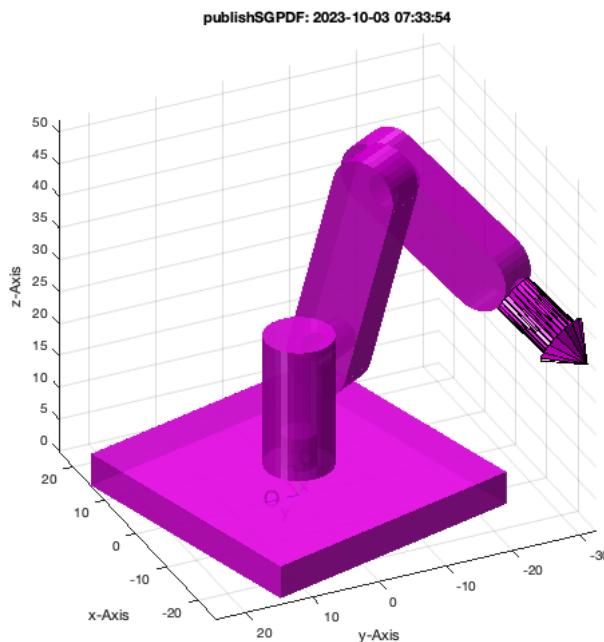
```
loadweb: Access path to changed from "www.mimed.mw.tum.de" to "www.mw.tum.de/mimed/" in 2020 Aug.  
loadweb: Access path to changed from "www.mw.tum.de/mimed/" to "www.mec.ed.tum.de/mimed/" in 2021 Nov.  
Downloading "https://www.mec.ed.tum.de/fileadmin/w0ccb/mimed/Matlab_Toolboxes/AIM_SGrobot.mat" into: /Volumes/LUETH-WIN/WIN AIM Matlab Libraries/Solid  
ans =  
    '/Volumes/LUETH-WIN/WIN AIM Matlab Libraries/SolidGeometry-Code/downloaded_AIM_SGrobot.mat'
```



3. Automatic creation of a the robot

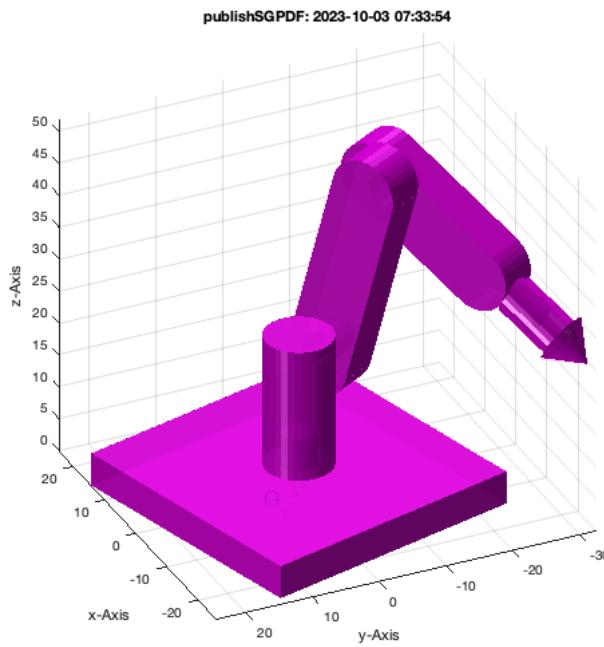
```
KMofSGs({SG0,SG1,SG2,SG3,SG4});
```

```
KMofSGs: No collisions found for tolerance: 0.10
```



3. Collision in the joint by the resolution of the surfaces

```
[KM,XVL]=KMofSGs({SG0,SG1,SG2,SG3,SG4},[],0.05);
KMplot(KM,'m'); VLFLplotlight (1,0.9);
```

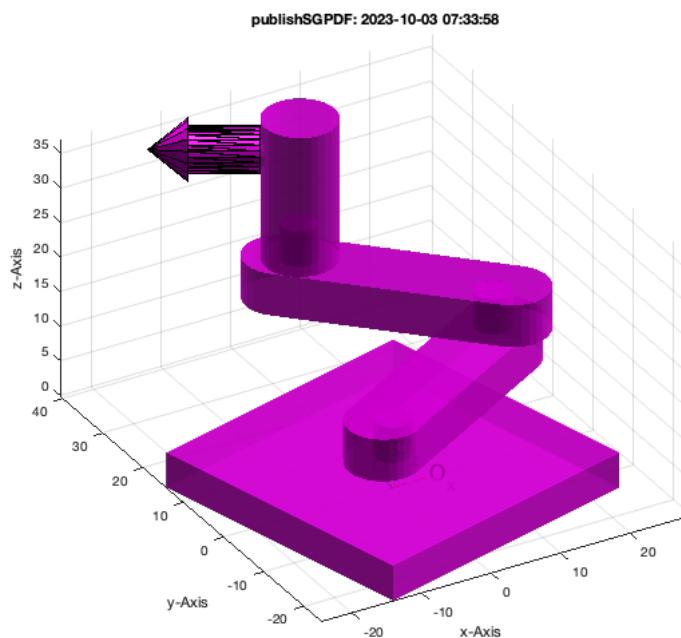


```
if ~isempty(XVL); zoompatch(XVL); VLplot(XVL,'k*',10); end;
```

4. Showing a different robot

```
KMofSGs({SG0,SG2,SG2,SG1,SG4});
view(-30,30);
```

KMofSGs: No collisions found for tolerance: 0.10

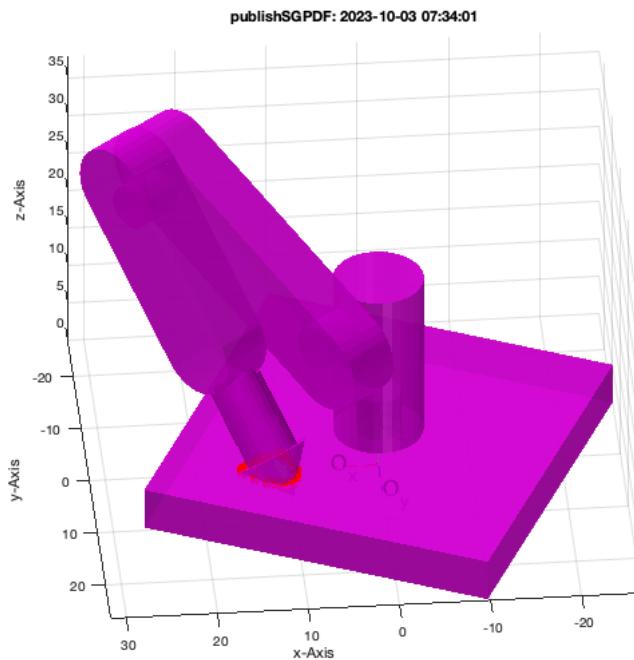


5. Showing a self collision of a robot

```
KMofSGs({SG0,SG1,SG2,SG3,SG4},155);
```

```
view(-185,35); VLFLplotlight(1,0.8);
```

Warning in KMofSGs: 102 collisions found for tolerance: 0.10



Final remarks on toolbox version and execution date

```
VLFLlicense
```

This VLFL-Lib, Rel. (2023-Oct-03), is for limited non commercial educational use only!
 Licensee: Tim Lueth (Development Version)!
 Please contact Tim Lueth, Professor at TU Munich, Germany!
 WARNING: This VLFL-Lib (Rel.) license will exceed at 06-Jul-2078 07:34:02!
 Executed 03-Oct-2023 07:34:04 by 'timlueth' on a MACI64 using Mac OSX 13.6 | R2023a Update 5 | SG-Lib 5.4
 ===== Used Matlab products: =====
 database_toolbox
 distrib_computing_toolbox
 fixed_point_toolbox
 image_toolbox
 map_toolbox
 matlab
 optimization_toolbox
 pde_toolbox
 phased_array_system_toolbox
 signal_blocks
 signal_toolbox
 simmechanics
 simscape
 simulink
 statistics_toolbox
 =====

- Tim Lueth, tested and compiled on OSX 10.7.5 with Matlab 2014b on 2015-06-08
- _____, executed and published on 64 Bit PC using Windows with Matlab 2015a on 2015-xx-xx

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