

Tutorial 22: Adding Simulink Signals to Record Frame Movements

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Complete List of all Tutorials with Publishable MATLAB Files of this Solid-Geometries Toolbox

The following topics are covered and explained in the specific tutorials:

- Tutorial 01: First Steps Using the VLFL-Toolbox for Solid Object Design
- Tutorial 02: Using the VLFL-Toolbox for STL-File Export and Import
- Tutorial 03: Closed 2D Contours and Boolean Operations in 2D
- Tutorial 04: 2½D Design Using Boolean Operators on Closed Polygon Lists (CPL)
- Tutorial 05: Creation, Relative Positioning and Merging of Solid Geometries (SG)
- Tutorial 06: Relative Positioning and Alignment of Solid Geometries (SG)
- Tutorial 07: Rotation of Closed Polygon Lists for Solid Geometry Design
- Tutorial 08: Slicing, Closing, Cutting and Separation of Solid Geometries
- Tutorial 09: Boolean Operations with Solid Geometries
- Tutorial 10: Packaging of Sets of Solid Geometries (SG)
- Tutorial 11: Attaching Coordinate Frames to Create Kinematik Models
- Tutorial 12: Define Robot Kinematics and Detect Collisions
- Tutorial 13: Mounting Faces and Conversion of Blocks into Lightweight-structures
- Tutorial 14: Manipulation Functions for Closed Polygons and Laser Cutting (SVG)
- Tutorial 15: Create a Solid by 2 Closed Polygons
- Tutorial 16: Create Tube-Style Solids by Succeeding Polygons
- Tutorial 17: Filling and Bending of Polygons and Solids
- Tutorial 18: Analyzing and modifying STL files from CSG modeler (Catia)
- Tutorial 19: Creating drawing templates and dimensioning from polygon lines
- Tutorial 20: Programmatically Interface to SimMechanics Multi-Body Toolbox

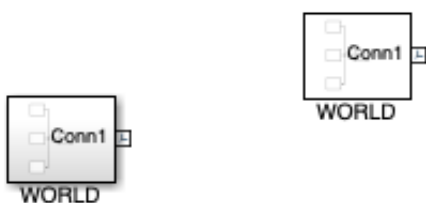
- Tutorial 21: Programmatically Convert Joints into Drives (SimMechanics)
- Tutorial 22: Adding Simulink Signals to Record Frame Movements
- Tutorial 23: Automatic Creation of a Missing Link and 3D Print of a Complete Model
- Tutorial 24: Automatic Creation of a Joint Limitations
- Tutorial 25: Automatic Creation of Video Titels, Endtitels and Textpages
- Tutorial 26: Create Mechanisms using Universal Planar Links
- Tutorial 27: Fourbar-Linkage: 2 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 28: Fourbar-Linkage: 3 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 29: Create a multi body simulation using several mass points
- Tutorial 30: Creating graphical drawings using point, lines, surfaces, frames etc.
- Tutorial 31: Importing 3D Medical DICOM Image Data and converting into 3D Solids
- Tutorial 32: Exchanging Data with a FileMaker Database
- Tutorial 33: Using a Round-Robin realtime multi-tasking system
- Tutorial 34: 2D Projection Images and Camera Coordinate System Reconstruction
- Tutorial 35: Collection of Ideas for Tutorials
- Tutorial 36: Creating a Patient-Individual Arm-Skin Protector-Shell

Motivation for this tutorial: (Originally SolidGeometry 3.1 required)

2. Creating a new SimMechanics System

```
smbNewSystem ('SG_LIB_EXP_22');           % Creates the mechansim diagramm
smbDrawNow;
```

Creating temporary directory '/Users/timlueth/Desktop/tmp_SG_LIB_EXP_22/'



3. Create two links with length 50 and 80 and one or two mounting holes

```
SG1=SGmodelLink(80, '', 1,2);           % Creates a long rod with flange
SG2=SGmodelLink(50, '', 1,2);           % Creates a short rod with flange
```

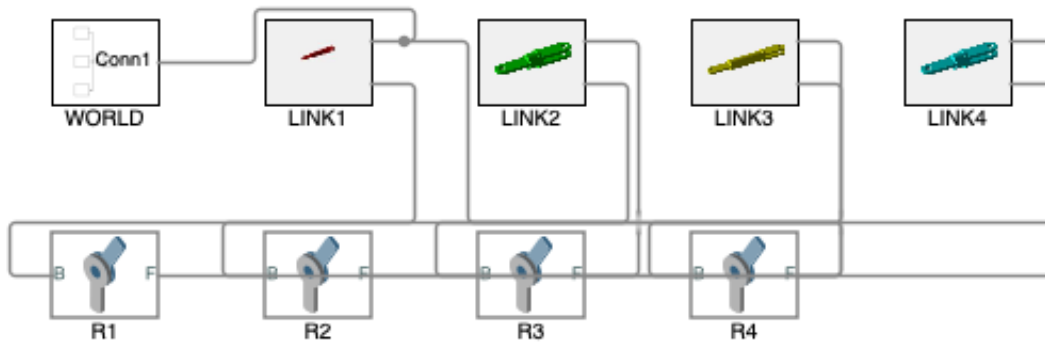
4. Create SimMechanics models for the four links and four joints in different colors

```
smbCreateSG (SG1, 'LINK1', 'r');         % Add long rod as LINK1
smbCreateSG (SG2, 'LINK2', 'g');         % Add short rod as LINK2
smbCreateSG (SG1, 'LINK3', 'y');         % Add long rod as LINK3
```

```

smbCreateSG (SG2, 'LINK4', 'c'); % Add short rod as LINK4
smbCreateJoint ('R', 'R1', 'LINK1.F', 'LINK2.B'); % Add a RR Joint
smbCreateJoint ('R', 'R2', 'LINK2.F', 'LINK3.B'); % Add a RR Joint
smbCreateJoint ('R', 'R3', 'LINK3.F', 'LINK4.B'); % Add a RR Joint
smbCreateJoint ('R', 'R4', 'LINK4.F', 'LINK1.B'); % Add a RR Joint
smbCreateConnection('WORLD.ORIGIN', 'LINK1.B'); % Connect Linkage to World Frame
smbDrawNow;

```



5. Create a video of the movements

```
smbVideoSimulation(3); % Show a 3 seconds video
```

6. Analyze the simulation for 3 Seconds

The result of a simulation is a structure that contains SimMultiBody states (xout) and recorded Simulink signals (sim). If there are no Simulink signals, sout is empty.

```
simOut=smbSimulate(3)
```

```

simOut =
  Simulink.SimulationOutput:
    simlog: [1x1 simscape.logging.Node]
    tout: [189x1 double]
    xout: [1x1 Simulink.SimulationData.Dataset]

  SimulationMetadata: [1x1 Simulink.SimulationMetadata]
  ErrorMessage: [0x0 char]

```

The states contain the parameter = angles/velocity of the joints

```
xout = simOut.get('xout')
```

```
xout =
```

```
Simulink.SimulationData.Dataset 'xout' with 8 elements
```

| | | Name | BlockPath |
|---|-------------|-----------------------|------------------|
| 1 | [1x1 State] | SG_LIB_EXP_22.R1.Rz.q | SG_LIB_EXP_22/R1 |
| 2 | [1x1 State] | SG_LIB_EXP_22.R1.Rz.w | SG_LIB_EXP_22/R1 |
| 3 | [1x1 State] | SG_LIB_EXP_22.R2.Rz.q | SG_LIB_EXP_22/R2 |
| 4 | [1x1 State] | SG_LIB_EXP_22.R2.Rz.w | SG_LIB_EXP_22/R2 |
| 5 | [1x1 State] | SG_LIB_EXP_22.R3.Rz.q | SG_LIB_EXP_22/R3 |
| 6 | [1x1 State] | SG_LIB_EXP_22.R3.Rz.w | SG_LIB_EXP_22/R3 |
| 7 | [1x1 State] | SG_LIB_EXP_22.R4.Rz.q | SG_LIB_EXP_22/R4 |
| 8 | [1x1 State] | SG_LIB_EXP_22.R4.Rz.w | SG_LIB_EXP_22/R4 |

- Use braces { } to access, modify, or add elements using index.

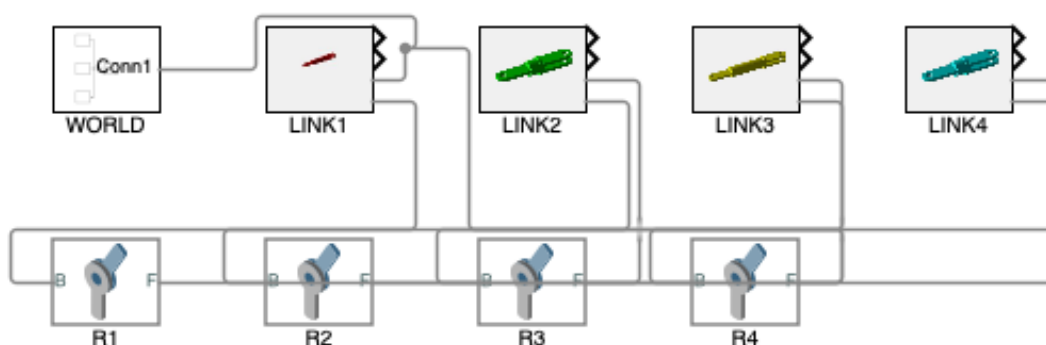
```
% There is no Simulink signals yet
% sout = simOut.get('sout')
```

7. Create Simulink signals for all the frames of the four links

```
smbAddFrameSensor ('LINK1.RF');
smbAddFrameSensor ('LINK2.RF');
smbAddFrameSensor ('LINK3.RF');
smbAddFrameSensor ('LINK4.RF');
```

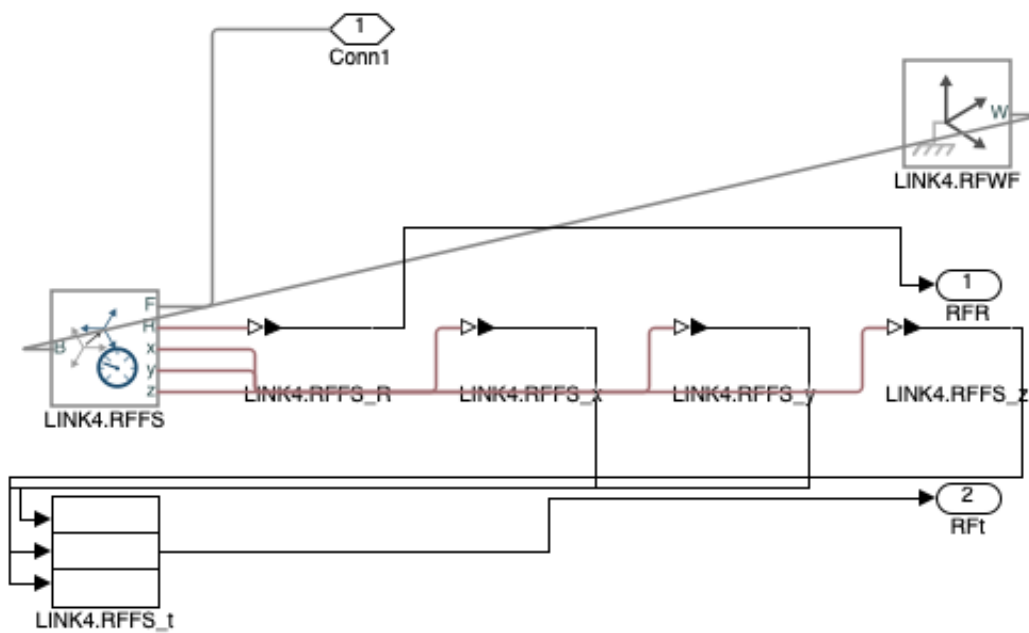
Now, all links have simulink signals and signal output for R and T of the reference frame

```
smbDrawNow;
```



The model of link4 is extended by a transformation sensor

```
smbDrawNow ('LINK4.RF_T');
```



8. Simulate and record those signals too

```
simOut=smbSimulate(3)

return
smbVideoSimulation(3);
```

```
simOut =
  Simulink.SimulationOutput:
    simlog: [1x1 simscape.logging.Node]
    sout: [1x1 Simulink.SimulationData.Dataset]
    tout: [189x1 double]
    xout: [1x1 Simulink.SimulationData.Dataset]

  SimulationMetadata: [1x1 Simulink.SimulationMetadata]
  ErrorMessage: [0x0 char]
```

The states contain the parameter = angles/velocity of the joints

```
xout = simOut.get('xout')
```

The Simulink signals are related to the reference rotation and translation

```
sout = simOut.get('sout')
T1=smbTofSimOut(simOut, 'LINK1.RF'); VL1=squeeze(T1(1:3,4,:))';
T2=smbTofSimOut(simOut, 'LINK2.RF'); VL2=squeeze(T2(1:3,4,:))';
```

```
T3=smbTofSimOut(simOut, 'LINK3.RF'); VL3=squeeze(T3(1:3,4,:))';
T4=smbTofSimOut(simOut, 'LINK4.RF'); VL4=squeeze(T4(1:3,4,:))';
SGfigure; axis on; view(0,90); grid on;
VLplot(VL1, 'r.-');
VLplot(VL2, 'g.-');
VLplot(VL3, 'y.-');
VLplot(VL4, 'c.-');
drawnow;
```

Final remarks on toolbox version and execution date

VLFLlicense

- *Tim Lueth, tested and compiled on OSX 10.11.6 with Matlab 2016b on 2016-12-18*
- _____, executed and published on 64 Bit PC using Windows with Matlab 2015a on 2015-xx-xx_

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