

Tutorial 29: Create a multi body simulation using several mass points

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Complete List of all Tutorials with Publishable MATLAB Files of this Solid-Geometries Toolbox

The following topics are covered and explained in the specific tutorials:

- Tutorial 01: First Steps Using the VLFL-Toolbox for Solid Object Design
- Tutorial 02: Using the VLFL-Toolbox for STL-File Export and Import
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- Tutorial 04: 2½D Design Using Boolean Operators on Closed Polygon Lists (CPL)
- Tutorial 05: Creation, Relative Positioning and Merging of Solid Geometries (SG)
- Tutorial 06: Relative Positioning and Alignment of Solid Geometries (SG)
- Tutorial 07: Rotation of Closed Polygon Lists for Solid Geometry Design
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- Tutorial 10: Packaging of Sets of Solid Geometries (SG)
- Tutorial 11: Attaching Coordinates Frames to Create Kinematik Models
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- Tutorial 20: Programmatically Interface to SimMechanics Multi-Body Toolbox
- Tutorial 21: Programmatically Convert Joints into Drives (SimMechanics)
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Motivation for this tutorial: (Originally SolidGeometry 3.6 required)

```
% function VLFL_EXP29
```

Motivation for this tutorial

Showing a finite element mass spring system

1. Create a SimMultiBody system for a Mass - Spring - Damper - System

```
smbNewSystem ('SG_LIB_EXP_29',[0 0 -9.81]) % Creates the mechsims diagramm
```

Creating temporary directory '/Users/timlueth/Desktop/tmp_SG_LIB_EXP_29/'



2 Create four mass points

```
smbCreateSGMass;
smbCreateSGMass;
smbCreateSGMass;
smbCreateSGMass;
smbDrawNow;
```

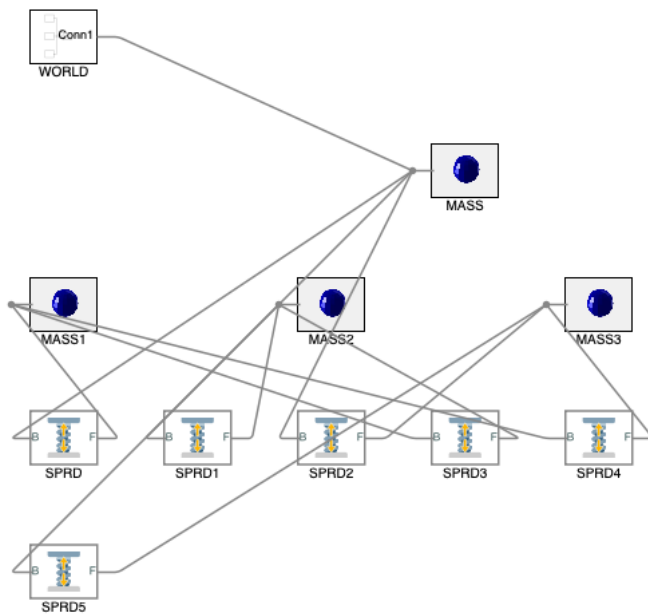


2 Create six springs between the masses

```
smbCreateSpring('MASS','MASS1');
smbCreateSpring('MASS','MASS2');
smbCreateSpring('MASS','MASS3');
smbCreateSpring('MASS1','MASS2');
smbCreateSpring('MASS1','MASS3');
smbCreateSpring('MASS2','MASS3');
```

3. Connect the mass - spring - damping system to the world coordinate system

```
smbAddLine('WORLD/RConn1','MASS/LConn1');
ID=smbDrawNow;
```

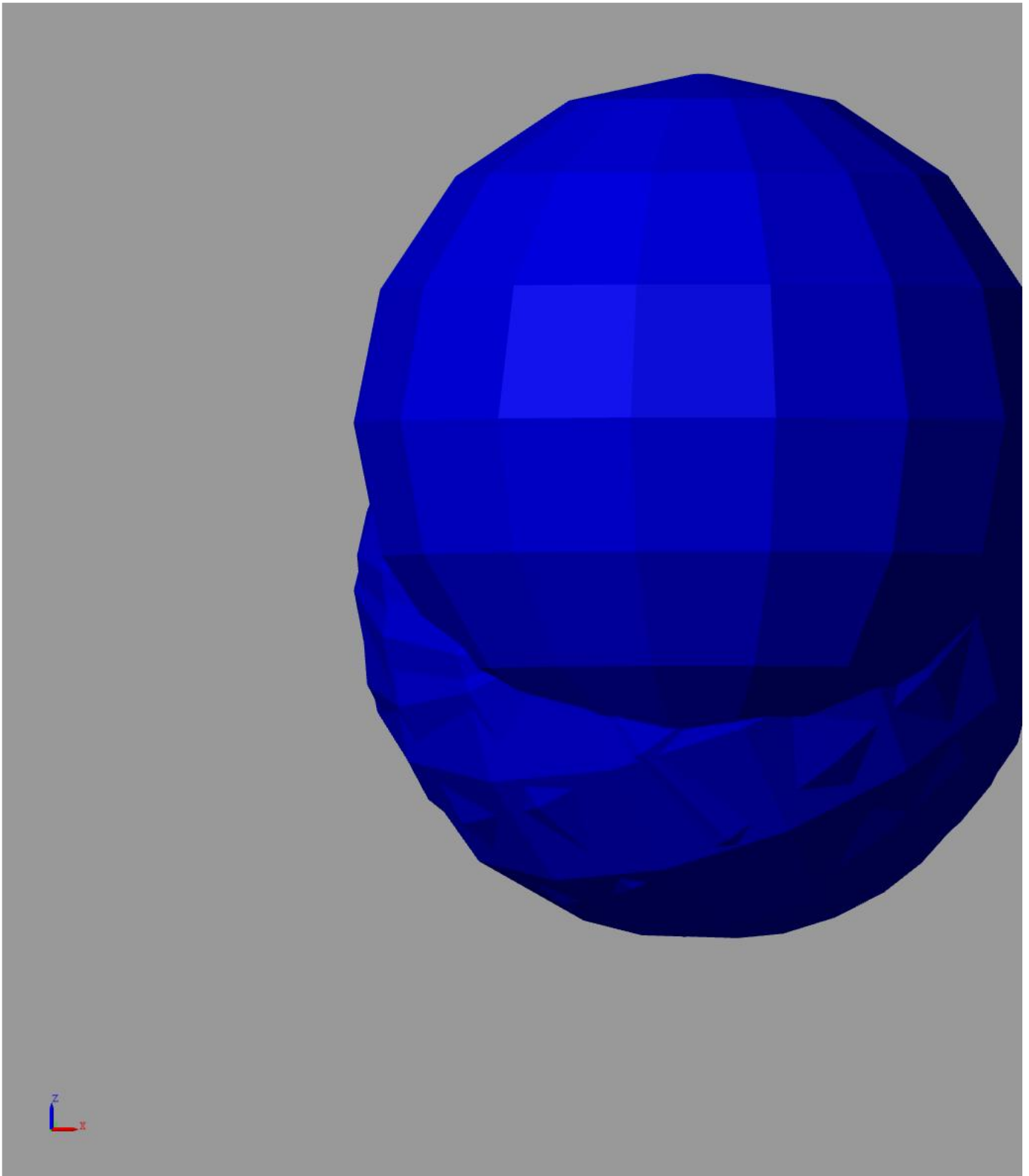


4. Show the Simulation

6. Create a Video of the Linkage Simulation

```
[I1,vname]=smbVideoSimulation (4); % Simulate for 1 second
IT=imageVideoTitle(vname,{'SG-Lib Tutorial #29','Mass-Spring-Nets','Tim C. Lueth','$date'},'',[0 4]);
IE=imageVideoEndtitle(vname);
videoWriteClipMovie(smbFilename('SG-Lib Tutorial #29-Mass-Spring-Nets.avi'),IT,2,ID,1,vname,IE,1);
imshow(I1);
```

.....Creating a new video file (NO SOUND/2016b): '/Users/timlueth/Desktop/tmp_SG_LIB_EXP_29/SG-Lib Tutorial #29-Mass-Spring-Nets.avi'
 5% 10% 15% 20% 25% 30% 35% 40% 45% 50% 55% 60% 65% 70% 75% 80% 85% 90% 95% 100%



Final Remarks

```
close all
VLFLlicense
```

This VLFL-Lib, Rel. (2023-Oct-03), is for limited non commercial educational use only!
Licensee: Tim Lueth (Development Version)!
Please contact Tim Lueth, Professor at TU Munich, Germany!
WARNING: This VLFL-Lib (Rel.) license will exceed at 06-Jul-2078 07:52:16!

```
Executed 03-Oct-2023 07:52:18 by 'timlueth' on a MACI64 using Mac OSX 13.6 | R2023a Update 5 | SG-Lib 5.4
===== Used Matlab products: =====
distrib_computing_toolbox
fixed_point_toolbox
map_toolbox
matlab
simmechanics
simscape
simulink
=====
```

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