# Tutorial 49: Generation of non circular gear pairs by Yannick Krieger/Sebastian Baumgartner

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### Complete List of all Tutorials with Publishable MATLAB Files of this Solid-Geoemtries Toolbox

The following topics are covered an explained in the specific tutorials:

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- Tutorial 11: Attaching Coordinates Frames to Create Kinematik Models
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- Tutorial 17: Filling and Bending of Polygons and Solids
- Tutorial 18: Analyzing and modifying STL files from CSG modeler (Catia)
- Tutorial 19: Creating drawing templates and dimensioning from polygon lines
- Tutorial 20: Programmatically Interface to SimMechanics Multi-Body Toolbox
- Tutorial 21: Programmatically Convert Joints into Drives (SimMechanics)
- Tutorial 22: Adding Simulink Signals to Record Frame Movements
- Tutorial 23: Automatic Creation of a Missing Link and 3D Print of a Complete Model
- Tutorial 24: Automatic Creation of a Joint Limitations
- Tutorial 25: Automatic Creation of Video Titels, Endtitels and Textpages
- Tutorial 26: Create Mechanisms using Universal Planar Links
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- Tutorial 29: Create a multi body simulation using several mass points
- Tutorial 30: Creating graphical drawings using point, lines, surfaces, frames etc.
- Tutorial 31: Importing 3D Medical DICOM Image Data and converting into 3D Solids
- Tutorial 32: Exchanging Data with a FileMaker Database
- Tutorial 33: Using a Round-Robin realtime multi-tasking system
- Tutorial 34: 2D Projection Images and Camera Coordinate System Reconstruction
- Tutorial 35: Creation of Kinematic Chains and Robot Structures
- Tutorial 36: Creating a Patient-Individual Arm-Skin Protector-Shell
- Tutorial 37: Dimensioning of STL Files and Surface Data
- Tutorial 38: Some more solid geometry modelling function

- Tutorial 39: HEBO Modules robot design
- Tutorial 40: JACO Robot Simulation and Control
- Tutorial 41: Inserting Blades, Cuts and Joints into Solid Geometries
- Tutorial 42: Performing FEM Stress and Displacement Analysis and Structural Optimization of Solids
- Tutorial 43: Performing FEM Structural Optimization (CAO) and Topological Optimization (SKO) of Solids
- Tutorial 44: Creation of solids and kinematics from 3D curves and transformation matrices
- Tutorial 45: Creation of Solids using the SG-Coder SGofCPLcommand
- Tutorial 46: Creating Fischertechnik compatible gear boxes using SGofCPLcommand
- Tutorial 47: Create a Solid by two arbitrary CPLs and a distance
- Tutorial 48: Gear Pairings by Yannick Krieger
- Tutorial 49: Generation of non circular gear pairs by Yannick Krieger/Sebastian Baumgartner
- Tutorial 50: CVLof2CPLzcorrelate and SGof2CPLzcorrelate
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- Tutorial 52: CPL Buffers and cw/ccw Orientation
- Tutorial 53: SKOL Soft Kill Option for Large Displacement by Yilun Sun
- Tutorial 54: Automated Design of Precision Joints by Screws or Ball Bearings
- Tutorial 55: Automated Design of Manipulators with Screws or Ball Bearing
- Tutorial 56: Checking Functions for Solids
- Tutorial 57: Processing Stacks of Slices = CVLz
- Tutorial 58: Integrating joints into solids
- Tutorial 59: Integrating arbitrary joints into solids
- Tutorial 60: Facet generation for arbitrary contours in 3D space

#### Motivation for this tutorial: (Originally SolidGeometry 5.0 required)

This tutorial explains the functions for the design of non-circular gear pairs. The functions are based on the semester thesis of Sebastian Baumgartner from 2020. Starting with several simple examples explaining the use of the four functions for the design of non-circular gears, the speed control of a four-bar linkage is shown at the end. This tutorial explains the functions for the design of non-circular gears, the speed control of a four-bar linkage is shown at the end. This tutorial explains the functions for the design of non-circular gear pairs.

#### 2. List of functions introduced in this tutorial

- PLNonCircPitchCurve Design of two pitch curves that roll without slipping and hava a constant center distance
- PLNonCircGear Generates the 2D- geometry of one non circular gear
- SGNonCircGear Generates a solid geometry of two matching non circular gears
- SpeedControlFourBar\_NonCircGear Calculates non circular pitch curves to control a four bar mechanism

#### 3. Process of generating non circular gears

- 1. Calculation of non circular pitch curves with the function PLNonCircPitchCurve or SpeedControlFourBar\_NonCircGear
- 2. Generating SG of two matching non circular gears by plugging in the pitch curves to SGNonCircGear(PLPitchCurve1,PLPitchCurve2,...)

Remark: The function PLNonCircGear is used in the function SGNonCircGear and is only called manually if the geometry of one single non circular gear is to be generated by hand (not recommended).

#### 4. Design of two matching non circular pitch curves

The function PLNonCircPitchCurve() offers four options to define non circular pitch curves, that roll without slipping and have a constant center distance. With the first input argument the option is selected.

PLNonCircPitchCurve(Option,...)

- 1. Option = 'v+v+t': Definition by angular velocities over time
- 2. Option = 'a+a+t': Definition by angular positions over time
- 3. Option = 'tr+a': Definition by transmission ratio over the angular position of the drive gear

4. Option = 'r+a': Definition by polar coordinates of one non circular pitch curve

Output results of [PLPitchCurve1, PLPitchCurve2, E, phi1, phi2, r1, r2, w1, w2, t] = PLNonCircPitchCurve(...)

- PLPitchCurve1: Point list of pitch curve 1 in cartesian coordinates.
- PLPitchCurve2: Point list of pitch curve 2 in cartesian coordinates
- E: Center distance
- phi1: Angular position of first pitch curve (drive)
- phi2: Angular position of second pitch curve (driven)
- **r1**: Radius of the first pitch curve (drive)
- r2: Radius of the second pitch curve (driven)
- w1: Angular velocity of the first pitch curve (drive)
- w2: Angular velocity of the second pitch curve (driven)
- t: Time at which the position or velocity values are given

# 4.1 Option = 'v+v+t': Two matching non circular pitch curves by definition of the angular velocities over time

Inputs of PLNonCircPitchCurve('v+v+t',w1,w2,t,E):

'v+v+t': Selecting angular velocities over time as input

- w1: ANGULAR VELOCITY of first pitch curve (drive) as a collumn vector with values at given timesteps. The last entry must be the same as the first. If the velocitiy does not result in one complete revolution of 2\*pi it is changed during calculation.
- w2: ANGULAR VELOCITY of second pitch curve (driven) as a collumn vector with values at given timesteps. The last entry must be the same as the first. If the velocitiy does not result in one complete revolution of 2\*pi it is changed during calculation.
- t: TIME (collumn vector) at which the velocity values are given (default: t = linspace(0,2\*pi/mean(w2),length(w2))')
- E: CENTER DISTANCE between pitch curve 1 and 2 as a scalar value. (default: E = 50)

Remark: The cycle time of the system is given by T = t(end)-t(1);

Example 1: The angular velocities w1 and w2 of the gears are defined by a function of time t. Default for center distance is used.

Time vector:

t = linspace(0,10,361)';

Angular velocitiy of the drive gear (constant and results in a revolution of  $2\pi$ )

w1 = 2\*pi/10\*ones(1,361)';

Angular velocity of the driven gear (sine function and results in a revolution of  $2\pi$ )

w2 = 1/2\*sin(t\*2\*pi/10)+2\*pi/10;

Calculation of the pitch curves that transform the angular velocity of the drive (w1) to the angular velocity of the output (w2) when the curves roll against each other:

[PLPitchCurve1, PLPitchCurve2, E] = PLNonCircPitchCurve('v+v+t',w1,w2,t);

Warning: PLNonCircPitchCurve(): No input for center distance. Choosen default value E = 50

Remark: The generated pitch curves are both orientated in a way that the center of rotation is at [0,0] and the contact point for rolling against each other lies on the positive x-axis. Therefor the second pitch curve is mirrored on the y-axis and shifted in positive x-direction by the center distance.

SGfigure; PLplot(PLPitchCurve1, '-r'); PLplot(PLPitchCurve2.\*[-1,1]+[E,0], '-b'); PLplot([0 0; E 0;], 'oblack'); view([0 0 1]); axis equal; drawnowvid(30) SGfigure; plot(t,w1, 'r'); hold on; plot(t,w2, 'b'); xlabel('time'); ylabel('angular velocity'); grid on; drawnowvid(30);



#### Example 2: The angular velocities w1 and w2 of the gears are given at few discrete time steps. Default for center distance is used.

Time vector:

t\_in = [0;1;2;3;4];

Angular velocitiy of the drive gear (constant and results in a revolution of  $2\pi$ )

w1\_in = 2\*pi/t\_in(end)\*[1;1;1;1;1];

Angular velocity of the driven gear (piecewise constant and results in a revolution of  $2\pi$ )

w2\_in = 2\*pi/t\_in(end)\*[4/3; 4/3; 2/3; 2/3; 4/3];

Calculation of the pitch curves that transform the angular velocity of the drive (w1) to the angular velocity of the output (w2) when the curves roll against each other:

[PLPitchCurvel,PLPitchCurve2,E,phil,phi2,r1,r2,w1\_out,w2\_out,t\_out] = PLNonCircPitchCurve('v+v+t',w1\_in,w2\_in,t\_in);

Warning: PLNonCircPitchCurve(): No input for center distance. Choosen default value E = 50 Warning: PLNonCircPitchCurve(): Too few discretization points of the input

vectors. The vectors are interpolated with 361 steps

Remark: The generated pitch curves are both orientated in a way that the center of rotation is at [0,0] and the contact point for rolling against each other lies on the positive x-axis. Therefor the second pitch curve is mirrored on the y-axis and shifted in positive x-direction by the center distance.

SGfigure; PLplot(PLPitchCurve1, '-r'); PLplot(PLPitchCurve2.\*[-1,1]+[E,0], '-b'); PLplot([0 0; E 0;], 'oblack'); view([0 0 1]); axis equal; drawnowvid(30) SGfigure; hold on; plot(t\_out,w1\_out, 'r'); plot(t\_out,w2\_out, 'b'); plot(t\_in,w1\_in, 'r\*'); plot(t\_in,w2\_in, 'b\*'); xlabel('time'); ylabel('angular veloci



# 4.2 Option = 'a+a+t': Two matching non circular pitch curves by definition of the angular positions over time

Inputs of *PLNonCircPitchCurve('a+a+t',phi1,phi2,t,E)*:

- · 'a+a+t': Selecting angular postions over time as input
- phi1: ANGULAR POSITION of first pitch curve (drive) as a collumn vector with values at given timesteps. It should increase steadily from 0 to 2*π*.
- phi2: ANGULAR POSITION of second pitch curve (driven) as a collumn vector with values at given timesteps. It should increase steadily from 0 to 2π.
- t: TIME (collumn vector) at which the velocity values are given (default: t = linspace(0,length(phi1)-1,length(phi1))' --> results in time steps with distance 1)
- E: CENTER DISTANCE between pitch curve 1 and 2 as a scalar value. (default: E = 50)

Remark: The cycle time of the system is given by T = t(end)-t(1);

Example 3: The angular positions of the driven gear (phi2) is defined by a function of the angular positions of the drive (phi1). The default value for the time vector and center distance is used.

Angular position of the drive gear (discrete points between 0 and  $2\pi$  increasing steadily)

phi1\_in = [0;2;4.7;2\*pi];

Angular position of the driven gear (discrete points between 0 and  $2\pi$  increasing steadily)

phi2\_in = [0;3;4;2\*pi];

Calculation of the pitch curves which provide that the desired angle positions at the output (phi2) are reached at the given drive angles (phi1) when the curves roll against each other:

[PLPitchCurve1, PLPitchCurve2, E, phil\_out, phi2\_out, r1, r2, w1, w2, t] = PLNonCircPitchCurve('a+a+t', phil\_in, phi2\_in);

Warning: PLNonCircPitchCurve(): No input for time. Choosen default value: t = linspace(0,3,4)' Warning: PLNonCircPitchCurve(): No input for center distance. Choosen default

value E = 50

Warning: PLNonCircPitchCurve(): Too few discretization points of the input

vectors. The vectors are interpolated with 361 steps

Remark: The generated pitch curves are both orientated in a way that the center of rotation is at [0,0] and the contact point for rolling against each other lies on the positive x-axis. Therefor the second pitch curve is mirrored on the y-axis and shifted in positive x-direction by the center distance.

SGfigure; PLplot(PLPitchCurve1, '-r'); PLplot(PLPitchCurve2.\*[-1,1]+[E,0], '-b'); PLplot([0 0; E 0;], 'oblack'); view([0 0 1]); axis equal; ; drawnowvid(3 SGfigure; plot(phi1\_in,phi2\_in, 'r\*'); hold on; plot(phi1\_out,phi2\_out, 'r'); xlabel('angular position of the drive gear (phi1)'); ylabel('angular positi SGfigure; plot(t,w1, 'r'); hold on; plot(t,w2, 'b'); xlabel('time'); ylabel('angular velocity'); legend('velocity of drive gear', 'velocity of drive gear', 'velocity', '



# 4.3 Option = 'tr+a': Two matching non circular pitch curves by definition of the transmission ratio over the angular position of the drive gear

Inputs of PLNonCircPitchCurve('tr+a',tr,phi1,E):

- 'tr+a': Selecting transmission ratio over drive angle as input
- tr: TRANSMISSION RATIO from angular velocity 1 to 2. tr = w1/w2 = r2/r1 as a collumn vector at given drive angel positions. If the transmission ratio does not result in one complete revolution of the second angle (phi2) it is scaled so the mean inverse transmission ratio is mean(1/tr)=1.
- phi1: ANGULAR POSITION of first pitch curve (drive) as a collumn vector. It should increase steadily from 0 to 2π. (default: phi1 = linspace(0,2\*pi,length(tr))')
- E: CENTER DISTANCE between pitch curve 1 and 2 as a scalar value. (default: E = 50)

Example 4: The transmission ratio tr is defined by a sine function. Default value of the drive angle phi1 is used. Center distance E = 30;

Transmission ratio (sine function):

tr = sin(4\*linspace(0,2\*pi,500)')+2;

Calculation of the pitch curves that transform the motion of the drive through the transmission ratio tr to the driven output when the curves roll against each other:

```
E = 30;
[PLPitchCurve1,PLPitchCurve2,E,phi1,phi2] = PLNonCircPitchCurve('tr+a',tr,'',E);
```

```
Warning: PLNonCircPitchCurve(): No input for first angle. Choosen default
value: phil = linspace(0,2*pi,500)'
```

Warning: PLNonCircPitchCurve(): Input of transmission ratio does not result in one complete revolution (2\*pi) of the second angle. It is multiplied by the factor 5.773503e-01, so the mean inverse transmission ratio is mean(1/tr)=1

Remark: The generated pitch curves are both orientated in a way that the center of rotation is at [0,0] and the contact point for rolling against each other lies on the positive x-axis. Therefor the second pitch curve is mirrored on the y-axis and shifted in positive x-direction by the center distance.

SGfigure; PLplot(PLPitchCurve1, '-r'); PLplot(PLPitchCurve2.\*[-1,1]+[E,0], '-b'); PLplot([0 0; E 0;], 'oblack'); view([0 0 1]); axis equal; ; drawnowvid(3 SGfigure; plot(phi1,tr,'r'); xlabel('angular position of the drive (phi1)'); ylabel('transmission ratio'); grid on; ; drawnowvid(30);



# 4.4 Option = 'r+a': Design of two matching non circular pitch curves by giving the polar coordinates of one non circular pitch curve

Inputs of PLNonCircPitchCurve('r+a',r1,phi1):

- 'r+a': Selecting polar coordinates of one non circular pitch curve as input
- r1: RADIUS of the first pitch curve (drive) at given angles phi1 as a collumn vector.
- phi1: ANGULAR POSITION of first pitch curve (drive) as a collumn vector with values at given radii r1. It should increase steadily from 0 to 2π.

Remark: The center distance can not be defined explicitly. It is already defined by giving the shape of the first ptich curve.

Example 5: The radius r1 of the first pitch curve is defined by a sine function of the polar angle of this curve. The default value of the center distance is used.

Angular position of the first pitch curve (drive) (linear from 0 to  $2\pi$ )

phi1 = linspace(0,2\*pi,361)';

Radius of the first pitch curve (drive) (sine function shifted to the positive)

r1 = 50+10\*sin(phi1);

Calculation of the second pitch curve that rolls on the given curve ( phi1,r1 ) with out slipping at a constant center distance:

[PLPitchCurve1, PLPitchCurve2, E, phil, phi2, r1, r2, w1, w2, t] = PLNonCircPitchCurve('r+a', r1, phil);

Remark: The generated pitch curves are both orientated in a way that the center of rotation is at [0,0] and the contact point for rolling against each other lies on the positive x-axis. Therefor the second pitch curve is mirrored on the y-axis and shifted in positive x-direction by the center distance.

SGfigure; PLplot(PLPitchCurve1, '-r'); PLplot(PLPitchCurve2.\*[-1,1]+[E,0], '-b'); PLplot([0 0; E 0;], 'oblack'); view([0 0 1]); axis equal; ; drawnowvid(3 SGfigure; plot(t,w1, 'r'); hold on; plot(t,w2, 'b'); xlabel('time'); ylabel('angular velocity'); legend('velocity of drive gear', 'velocity of drive



# 5 Generating solid geometry (SG) of two matching non circular gears

To generate the SG of two matching non circular gears the pitch curves calculated before (section 4 or 6) are inserted in the function SGNonCircGear .

Input parameters of SGNonCircGear(PLPitchCurve1, PLPitchCurve2, thick, rh, z, arrow, chco, thrf, stcol, alt, visual, alpha, cc, hc) :

- PLPitchCurve1: Point list of pitch curve 1 in cartesian coordinates.
- PLPitchCurve2: Point list of pitch curve 2 in cartesian coordinates.
- thick: Gear thickness as a scalar (default is integer of rounded 4\*m)
- rh: Hole radius: A scalar value for both holes or [Bore 1 radius, Bore 2 radius] (default value is based on minimum rolling curve radius and module)
- zm: Number of teeth or module (default is zm = [1,2]):
- as scalar: zm > 12: zm = Number of teeth / zm <=12: zm = Module</p>
- or vector: zm = [z,1]: z = Number of teeth / zm = [m,2]: m = Module
- If the number of teeth is specified, the module depends on the circumference of the pitch curves. If the module is specified, it will be adapted so that an integer number of teeth is obtained.
- arrow: Adding an arrow to the 3D geometry of each gear, pointing to the starting point of the rolling curves, to simplify assembly.
- Display arrow: 'arrow', 'on', 1 (deafault)
- Do not display: Any character
- chco: Switching on/off the collision check for the rolling of the gears:
- Switch on: 'Check Collision', 'on', 1 (default)
- Switch off: Any character
- thrf: Tooth height reduction factor: Scalar > 0 (no tooth height reduction for thrf = 0) (default thrf = 1.8)
- stcol: Collision subtraction:
- Switch on: 'Subtract Collision', 'on', 1 (default)
- Switch off: Any character
- alt : Alternating the teeth in different planes:
- Switch on: 'Alternate Teeth', 'on', 1
- Switch off: Any character (default)
- visual:
- 0 no visualization of calculation progress (deafault, if output is requested)
- 1 visualization of gear at end of calculation
- 2 visualization of gear after each cannage of curvature (deafault, if no output is requested)
- 3 visualization of whole calculation progress
- alpha: Pressure angle of the teeth as a scalar in degrees (default alpha = 20)
- cc: Head clearance factor of the tooth geometry as a scalar (default cc = 0.25)
- hc: Tooth height factor of the tooth geometry as a scalar (default hc = 1)

Output results of [SGncgear1,SGncgear2] = SGNonCircGear(...) :

- SGncgear1.CPL/VL/FL/PL/EL
- SGncgear1.param: Cell array with fields: {'center distance', 'hole radius', 'thickness', 'module', 'tooth number', 'alpha', 'tip clearance', 'addendum factor', 'collision'}
- SGncgear2.CPL/VL/FL/PL/EL
- SGncgear2.param: Cell array with fields: {'center distance', 'hole radius', 'thickness', 'module', 'tooth number', 'alpha', 'tip clearance', 'addendum factor', 'collision'}