Tutorial 69: Design of a 4Bar Linkage for a Hook Fixation

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Complete List of all Tutorials with Publishable MATLAB Files of this Solid-Geoemtries Toolbox

The following topics are covered an explained in the specific tutorials:

- Tutorial 01: First Steps Using the VLFL-Toolbox for Solid Object Design
- Tutorial 02: Using the VLFL-Toolbox for STL-File Export and Import
- Tutorial 03: Closed 2D Contours and Boolean Operations in 2D
- Tutorial 04: 21/2D Design Using Boolean Operators on Closed Polygon Lists (CPL)
- Tutorial 05: Creation, Relative Positioning and Merging of Solid Geometries (SG)
- Tutorial 06: Relative Positioning and Alignment of Solid Geometries (SG)
- Tutorial 07: Rotation of Closed Polygon Lists for Solid Geometry Design
- Tutorial 08: Slicing, Closing, Cutting and Separation of Solid Geometries
- Tutorial 09: Boolean Operations with Solid Geometries
- Tutorial 10: Packaging of Sets of Solid Geometries (SG)
- Tutorial 11: Attaching Coordinates Frames to Create Kinematik Models
- Tutorial 12: Define Robot Kinematics and Detect Collisions
- Tutorial 13: Mounting Faces and Conversion of Blocks into Leightweight-structures
- Tutorial 14: Manipulation Functions for Closed Polygons and Laser Cutting (SVG)
- Tutorial 15: Create a Solid by 2 Closed Polygons
- Tutorial 16: Create Tube-Style Solids by Succeeding Polygons
- Tutorial 17: Filling and Bending of Polygons and Solids
- Tutorial 18: Analyzing and modifying STL files from CSG modeler (Catia)
- Tutorial 19: Creating drawing templates and dimensioning from polygon lines
- Tutorial 20: Programmatically Interface to SimMechanics Multi-Body Toolbox
- Tutorial 21: Programmatically Convert Joints into Drives (SimMechanics)
- Tutorial 22: Adding Simulink Signals to Record Frame Movements
- Tutorial 23: Automatic Creation of a Missing Link and 3D Print of a Complete Model
- Tutorial 24: Automatic Creation of a Joint Limitations
- Tutorial 25: Automatic Creation of Video Titels, Endtitels and Textpages
- Tutorial 26: Create Mechanisms using Universal Planar Links
- Tutorial 27: Fourbar-Linkage: 2 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 28: Fourbar-Linkage: 3 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 29: Create a multi body simulation using several mass points
- Tutorial 30: Creating graphical drawings using point, lines, surfaces, frames etc.
- Tutorial 31: Importing 3D Medical DICOM Image Data and converting into 3D Solids
- Tutorial 32: Exchanging Data with a FileMaker Database
- Tutorial 33: Using a Round-Robin realtime multi-tasking system
- Tutorial 34: 2D Projection Images and Camera Coordinate System Reconstruction
- Tutorial 35: Creation of Kinematic Chains and Robot Structures
- Tutorial 36: Creating a Patient-Individual Arm-Skin Protector-Shell
- Tutorial 37: Dimensioning of STL Files and Surface Data
- Tutorial 38: Some more solid geometry modelling function
- Tutorial 39: HEBO Modules robot design
- Tutorial 40: JACO Robot Simulation and Control
- Tutorial 41: Inserting Blades, Cuts and Joints into Solid Geometries
- Tutorial 42: Performing FEM Stress and Displacement Analysis and Structural Optimization of Solids
- Tutorial 43: Performing FEM Structural Optimization (CAO) and Topological Optimization (SKO) of Solids
- Tutorial 44: Creation of solids and kinematics from 3D curves and transformation matrices

- Tutorial 45: Creation of Solids using the SG-Coder SGofCPLcommand
- Tutorial 46: Creating Fischertechnik compatible gear boxes using SGofCPLcommand
- Tutorial 47: Create a Solid by two arbitrary CPLs and a distance
- Tutorial 48: Gear Pairings by Yannick Krieger
- Tutorial 49: Generation of non circular gear pairs by Yannick Krieger/Sebastian Baumgartner
- Tutorial 50: CVLof2CPLzcorrelate and SGof2CPLzcorrelate
- Tutorial 51: Creating Parallel Tasks for batch processing
- Tutorial 52: CPL Buffers and cw/ccw Orientation
- Tutorial 53: SKOL Soft Kill Option for Large Displacement by Yilun Sun
- Tutorial 54: Automated Design of Precision Joints by Screws or Ball Bearings
- Tutorial 55: Automated Design of Manipulators with Screws or Ball Bearing
- Tutorial 56: Checking Functions for Solids
- Tutorial 57: Processing Stacks of Slices = CVLz
- Tutorial 58: Integrating joints into solids
- Tutorial 59: Integrating arbitrary joints into solids
- Tutorial 60: Facet generation for arbitrary contours in 3D space
- Tutorial 61: FeeTech Servo Toolbox
- Tutorial 62: Design of Monolithic Snake-like Manipulators
- Tutorial 63: Generation of STL archives through the analysis of assemblies
- Tutorial 64: Relative spatial arrangement of CPL contours
- Tutorial 65: Solid Geometry Cut and Cross Section Path extrusion
- Tutorial 66:
- Tutorial 67:
- Tutorial 68: Virtual sensing on surface data of geometric bodies
- Tutorial 69: Design of a 4Bar Linkage for a Hook Fixation

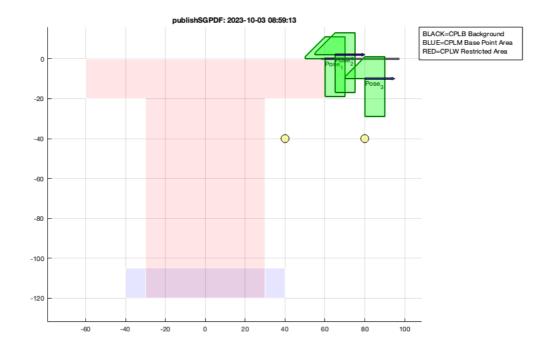
Motivation for this tutorial: (Originally SolidGeometry 5.1 required)

Design a Hook

```
A=PLsquare(120,20);
B=PLsquare(60,100);
CPLW=CPLtransrelCPL(B,A,'center','under','add');
CPLW=CPLW+[0 -10];
D=PLsquare(80,15);
CPLM=CPLtransrelCPL(D,CPLW,'center','alignbottom');
CPLE=PLhook(30,10,[10 1],'',0);
PS.A=[60 0; 65 2; 80 -10] + 0.1;
PS.B=PS.A+[1 0];
PS.RACK=[40 -40; 80 -40];
PS.CPLW=CPLW;
PS.CPLM=CPLM;
PS.CPLE=CPLE;
```

PLOT THE RESULT

SGfigure; Poseplotspace(PS); Poseplot(PS);



NOW DESIGN A FOURBAR LINKAGE SOLUTIONS

fourBarposesyntheses(PS,[1 2 3],[10 3 3],[1 2 3],[1 3]); PS=ans;

fourBarposesyntheses: Number of Gridpoints should be: 10

PoseaddGPL: CPLE 3.0 mm Buffer for 8 attachment points

fourBarposesyntheses: 3-Pose-Synthesis using poses: [1,2,3]

PoseaddGPL: CPLE 3.0 mm Buffer for 32 attachment points

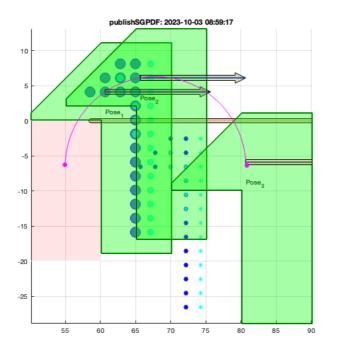
checkfourbar3Poseattachpermutation: Original solution format "PS.GAL" (3Poses) converted into general pose solution format: "PS.solut" fourBarposesyntheses: 78 solution were found using 3-Pose-Synthesis.

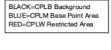
fourBarposesyntheses: 51 solution were left after forcing a pose order

fourBarposesyntheses: Now forcing an angle limit [1,3]

fourBarposesyntheses: 51 Solutions are angle limited to [1,3]

Poseplotsolution: Plot a limited selection of 10 of 51 solutions



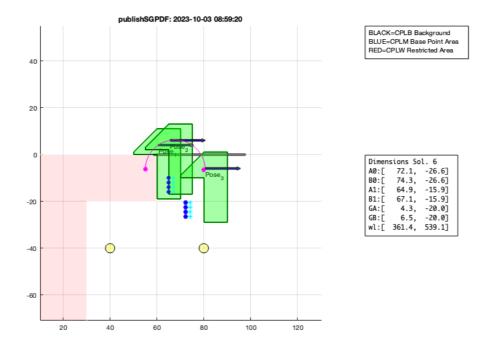


D : : C J A		
Dimensions Sol. 11		
A0:[72.1,	-2.6]
B0:[74.3,	-2.6]
A1:[64.9,	8.1]
B1:[67.1,	8.1]
GA:[4.3,	4.0]
GB:[6.5,	4.0]
wl:[361.4,	539.1]

TAKE THE LOWEST BASE POINTS AND USE THE LONGEST DISTANCE BETWEEN BASE POINTS

fourBarposesortsolution(PS, 'base-posy',[-inf -20], 'ground-length', 'flip'); PS=ans;

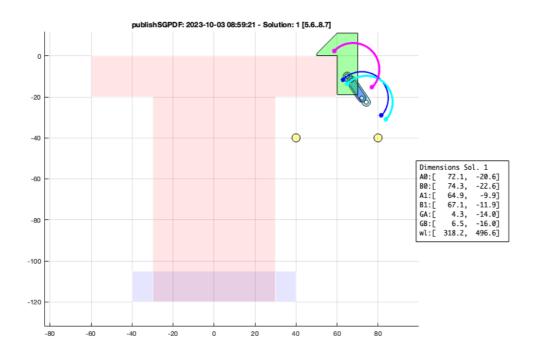
ans =
 '[2.9; 2.9; 2.2; 2.2; 2.2; 2.2]'
Poseplotsolution: Plot a limited selection of 6 of 6 solutions



ANIMATE THE SOLUTION 1

SGfigure; Poseplotspace(PS); fourBarposeplotsolution(PS,1, 'animate');

checkfourbarsegment: Warning-Singularity - Crank touches inner workspace limit of 2R-swing!



LAYER THE LINKAGE

fourBarposelayering(PS,1,[3 1.6 3],[0 1 -1 2],'wlim',[0 165]); CLLL=ans;

Tutorial 69: Design of a 4Bar Linkage for a Hook Fixation

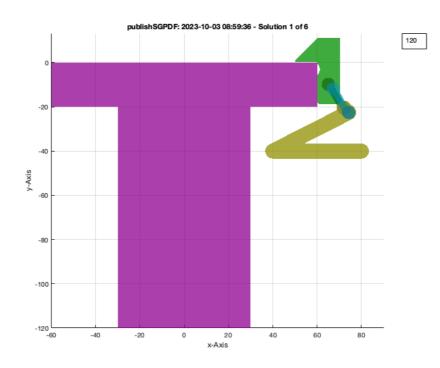
fourBarposelayering: We use solution #1 of 6 solutions fourBarposelayering: The links have a radius of 3.0mm and a height of 3.0mm and we use 1.6M screws! fourBarposelayering: We use Levels [0,1,-1,2,-2] for layering of "Ground", "Effector", "Crank", "Swing", "World" fourBarposelayering: Crank and swing move on different sides of the ground rack fourBarposelayering: Crank rotation angle of solution 1 is 2.88(rad) is 165° CPLrack4PL: WARNING: SOME POINTS ARE NEARER THAN 2*b AND MAY OVERLAP! CPLrackPLdelaunay: WARNING: SOME POINTS ARE NEARER THAN 2*b AND MAY OVERLAP! fourBarposelayering: DESIGN THE EFFECTOR fourBarposelayering: DESIGN THE CRANK

PLshortestpathinCPLcost: CONTOUR BUFFER IS 3.0mm AND SEARCH RESOLUTION IS 0.3mm

fourBarposelayering: DESIGN THE SWING

PLshortestpathinCPLcost: CONTOUR BUFFER IS 3.0mm AND SEARCH RESOLUTION IS 0.3mm

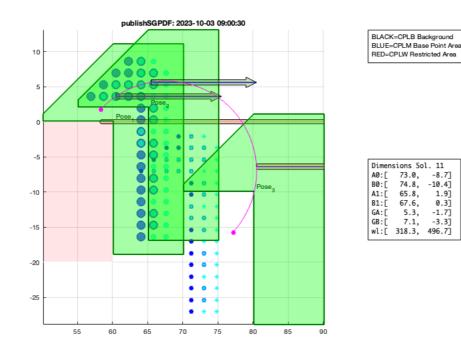
Elapsed time is 2.011125 seconds.



DESIGN THE LINKAGE FOR 3D PRINTF AND ASSEMLY

fourBarCLLL2SGdesign(CLLL,[3 1.6 3], 'assembly', 'DIN7991'); %%NOW A DIFFERENT LAYERING PosesampleHook; PS=ans; fourBarposesyntheses(PS,[1 2 3],[16 2.5 2.5],[1 2 3],[1 3]);PS=ans; fourBarCLLL2SGdesign: Assembly Method is "DIN7991" using M1.6 x 6mm Warning: Screw length and solid height may cause boolean trouble fourBarCLLL2SGdesign: LAYERS USED FOR ASSEMBLY: [0, 1, -1, 2, -21 fourBarCLLL2SGdesign: Desing assembly method between solids fourBarCLLL2SGdesign: Implement assembly method at all solids SGboolh: "SGboolh('-','A','B')" called during "SGsubtract" failed: Solid A is unchanged Warning: "SGsubtract(SGG,N)" FAILED in "<a href = "matlab:</pre> SGopentoline('fourBarCLLL2SGdesign.m',277);">fourBarCLLL2SGdesign" SGboolh: "SGboolh('-','A','B')" called during "SGsubtract" failed: Solid A is unchanged Warning: "SGsubtract(SPSG,NT)" FAILED in "fourBarCLLL2SGdesign" SGboolh: "SGboolh('-','A','B')" called during "SGsubtract" failed: Solid A is unchanged Warning: "SGsubtract(SPCE,NT)" FAILED in "fourBarCLLL2SGdesign" fourBarCLLL2SGdesign: Implement assembly method for rack points SGwriteMultipleSTL: Writing 6 STL files in /Users/ti fourBarCLLL2SGdesign: ASSEMBLY of 6 parts: % [2023-Oct-03 09:00:12 by timlueth] % Required for production (ANYCUBIC-PREDATOR Printer) are the following SG-Lib functions and standard parts: 6 * DIN965 or DIN7991 M1.6 x 6mm (screw) fourBarposesyntheses: Number of Gridpoints should be: 16 PoseaddGPL: CPLE 2.5 mm Buffer for 15 attachment points fourBarposesyntheses: 3-Pose-Synthesis using poses: [1,2,3] PoseaddGPL: CPLE 2.5 mm Buffer for 58 attachment points checkfourbar3Poseattachpermutation: Original solution format "PS.GAL" (3Poses) converted into general pose solution format: "PS.solut" fourBarposesyntheses: 288 solution were found using 3-Pose-Synthesis. fourBarposesyntheses: 163 solution were left after forcing a pose order fourBarposesyntheses: Now forcing an angle limit [1,3] fourBarposesyntheses: 163 Solutions are angle limited to [1,3]

Poseplotsolution: Plot a limited selection of 10 of 163 solutions

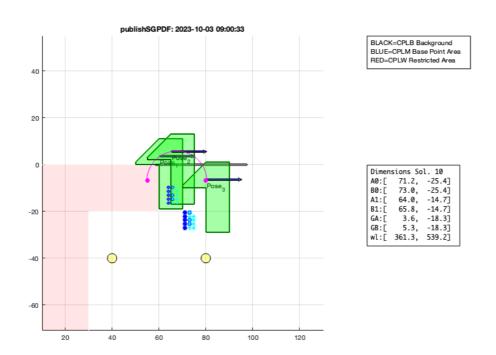


Sort the solutions

fourBarposesortsolution(PS, 'base-posy', [-inf -20], 'ground-length', 'flip'); PS=ans;

ans =

'[6.1; 6.1; 4.9; 4.9; 4.9; 3.9; 3.9; 3.9; 3.9; 2.4; 2.4; 2.4; 2.4; 2.4; 2.4; 1.8; 1.8; 1.8; 1.8; 1.8]' Poseplotsolution: Plot a limited selection of 10 of 20 solutions



Layering Effector and Rack in the same layer

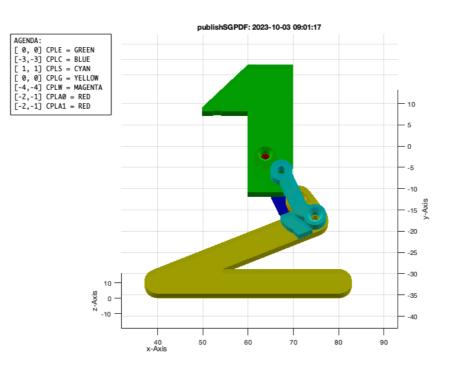
fourBarposelayering(PS,1,[2.5 1.6 3],[0 0 -3 1],'wlim',[20 165]); CLLL=ans;

fourBarCLLL2SGdesign(CLLL,[2.5 1.6 3],'assembly','DIN7991');

Tutorial 69: Design of a 4Bar Linkage for a Hook Fixation

fourBarposelayering: We use solution #1 of 20 solutions fourBarposelayering: The links have a radius of 2.5mm and a height of 3.0mm and we use 1.6M screws! fourBarposelayering: We use Levels [0,0,-3,1,-4] for layering of "Ground", "Effector", "Crank", "Swing", "World" fourBarposelayering: Crank and swing move on different sides of the ground rack fourBarposelayering: Crank rotation angle of solution 1 is 2.78(rad) is 1599 fourBarposelayering: DESIGN THE EFFECTOR fourBarposelayering: DESIGN THE CRANK PLshortestpathinCPLcost: CONTOUR BUFFER IS 2.5mm AND SEARCH RESOLUTION IS 0.4mm fourBarposelayering: DESIGN THE SWING PLshortestpathinCPLcost: CONTOUR BUFFER IS 2.5mm AND SEARCH RESOLUTION IS 0.4mm Elapsed time is 1.907602 seconds. fourBarCLLL2SGdesign: Assembly Method is "DIN7991" using M1.6 \times 6mm Warning: Screw length and solid height may cause boolean trouble fourBarCLLL2SGdesign: LAYERS USED FOR ASSEMBLY: [0, 0, -3, 1, -41 fourBarCLLL2SGdesign: Desing assembly method between solids fourBarCLLL2SGdesign: Implement assembly method at all solids fourBarCLLL2SGdesign: Implement assembly method for rack points SGwriteMultipleSTL: Writing 6 STL files in //Users/ti fourBarCLLL2SGdesign: ASSEMBLY of 6 parts: % [2023-Oct-03 09:01:12 by timlueth] % Required for production (ANYCUBIC-PREDATOR Printer) are the following SG-Lib functions and standard parts:

6 * DIN965 or DIN7991 M1.6 x 6mm (screw)



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