

How to AI?

Timeseries Prediction using Neural Networks

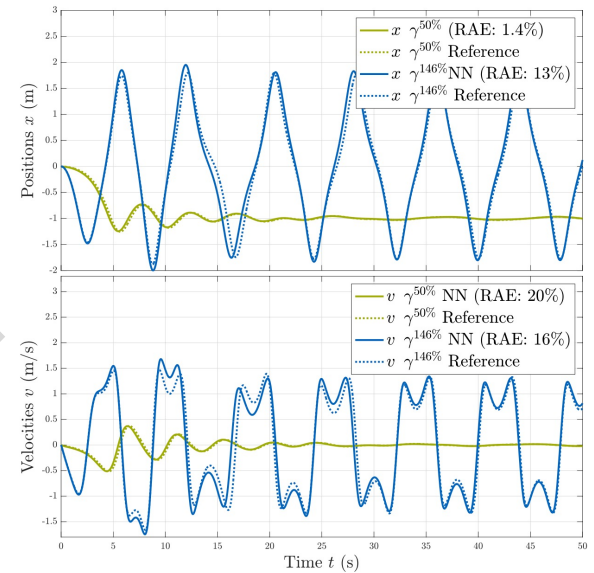
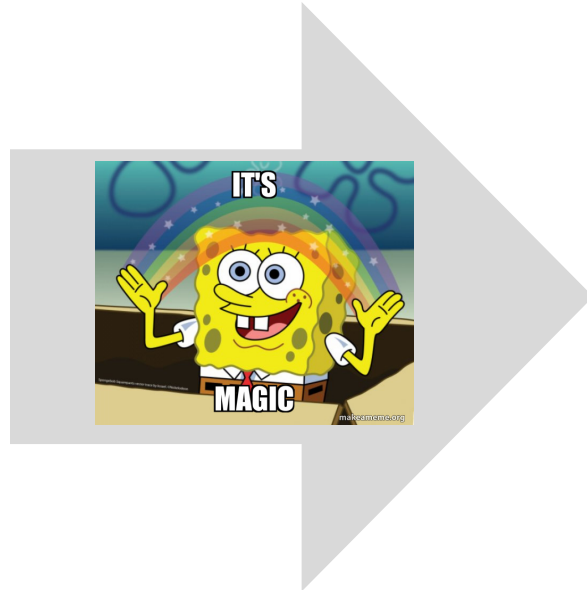
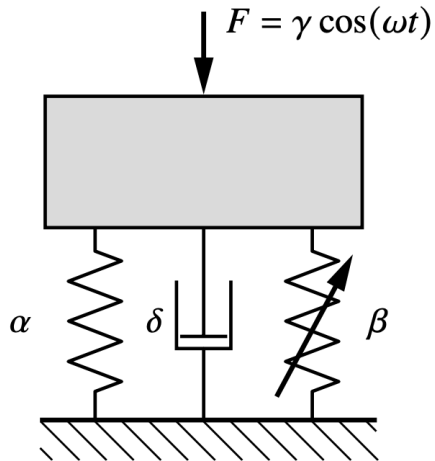
Tomas Slimak

Bojidar Todorov

Andreas Zwölfer

March 29th 2023

Workshop Goal



Outline

- Motivation
- Generating Training Data
- Creating Network
- Evaluating Network Performance

Learning Outcomes

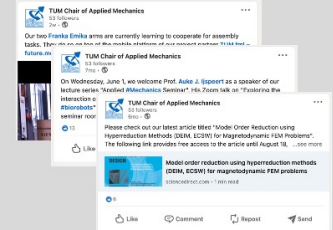
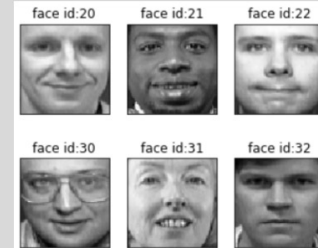
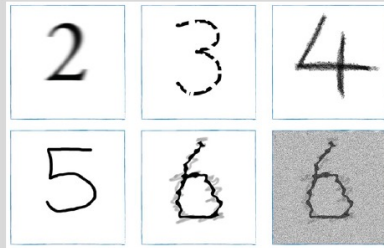
- Understanding NN Basics
- Gaining some matlab experience
- Maybe some ideas how you can use NNs

Motivation - Types of Neural Networks (Classification)

Input Data x
 Boundary conditions,
 Seed state, Goal

Efficient non-linear
 information processing
 pipelines

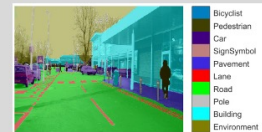
Output Data y



Feedforward Neural Networks (Convolution)

Gradient Descent Optimization

Labels + Confidence Values: 1: 4%, 2: 0%, 3: 96%...



Motivation - Types of Neural Networks (Generative Adversaries)

Input Data x

Boundary conditions,
Seed state, Goal

Efficient non-linear
information processing
pipelines

Output Data y

Text describing the desired outcome or image prompts

Generator + Discriminator Network Competing to Fool Each Other



```
write python code for the following:
Given an integer x, return true if x is a palindrome and false otherwise.

Here is one possible implementation of a function that checks if an integer is a palindrome:
def is_palindrome(x):
    # Convert the integer to a string and check if the string is the same forwards
    # and backwards.
    return str(x) == str(x)[::-1]

Here is an example of how this function could be used:
if check if 121 is a palindrome:
    print(is_palindrome(121)) # True
if check if 122 is a palindrome:
    print(is_palindrome(122)) # False

Note that this function will only work for:
- by openai. Use for other types of numbers like
```

Chat GPT

Motivation - Types of Neural Networks (Recurrent)

Time Data

Initial Conditions

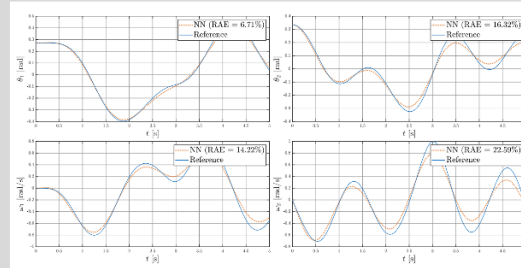
Input Data x
Boundary conditions,
Seed state, Goal

Recursively Applied Feedforward Network

Feedback of Output + Internal States

Efficient non-linear
information processing
pipelines

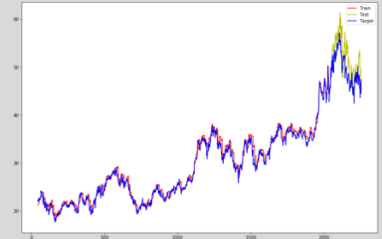
Output Data y



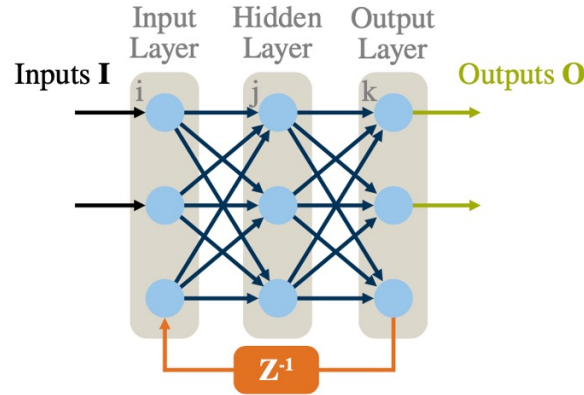
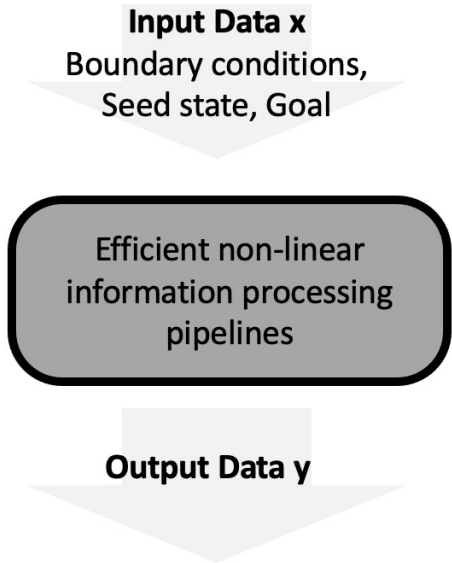
“had a general”
“council to consider what
measures they could take to
outwit their common enemy,
the cat”

“Hello my name is Bob”
“Hallo ich heisse Bob”

Image/video captioning

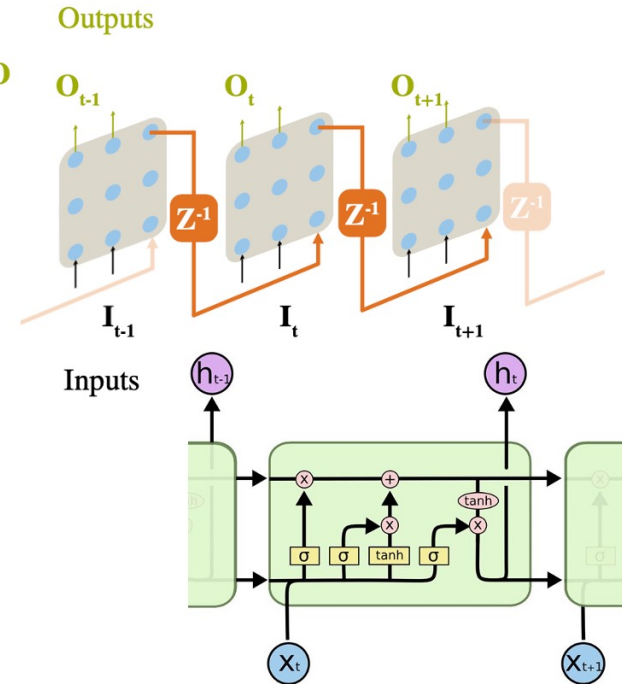


Motivation - Types of Neural Networks (Recurrent)



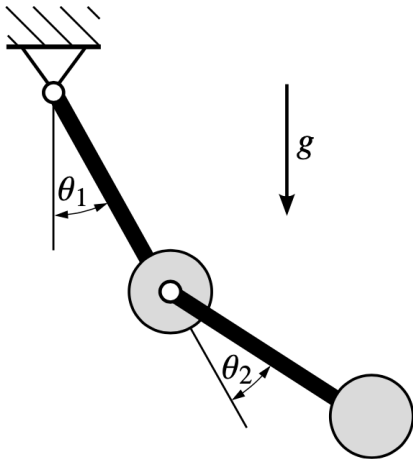
LSTM:

- Training optimized
- Recollection of long-term trends

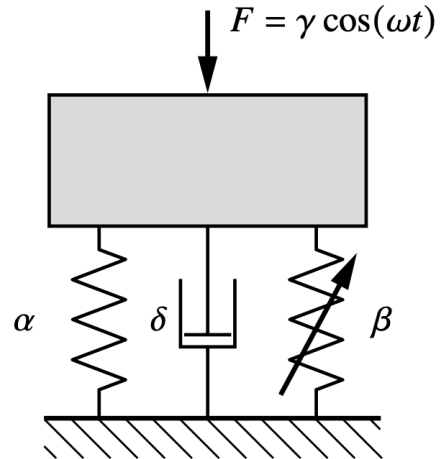


Case Study

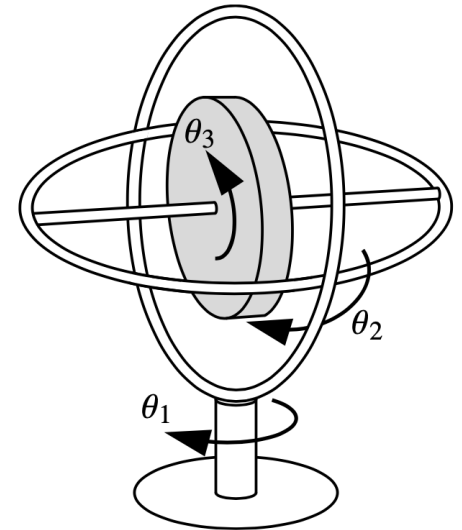
Reduction + Characterization of unknown dynamics



Double pendulum



Duffing oscillator



3D Gyroscope

Case Study

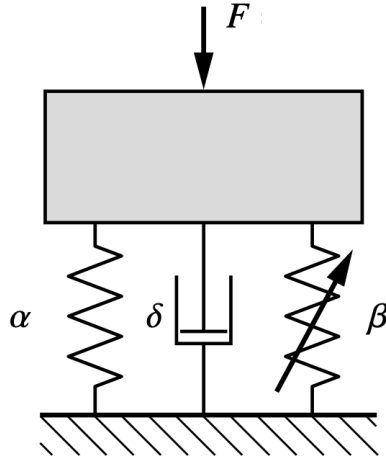
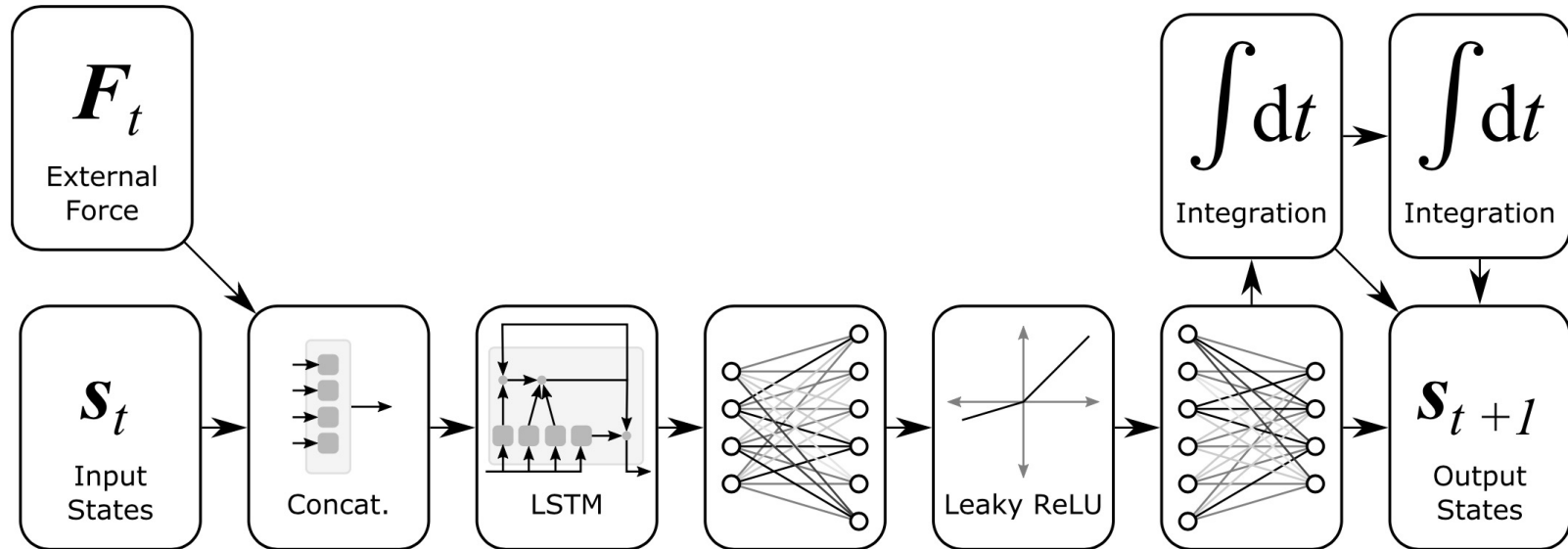


Table 1.1: Duffing Oscillator Parameters

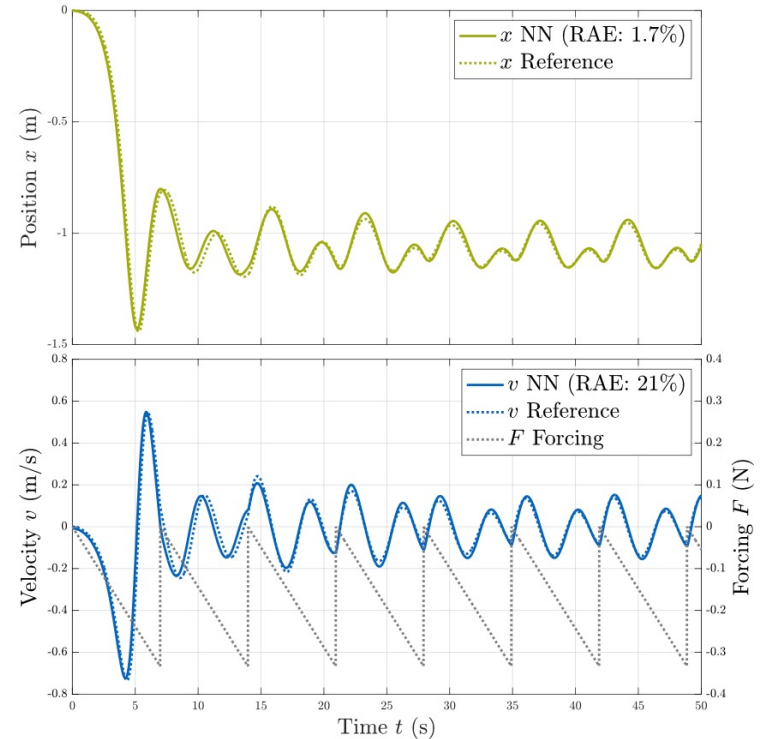
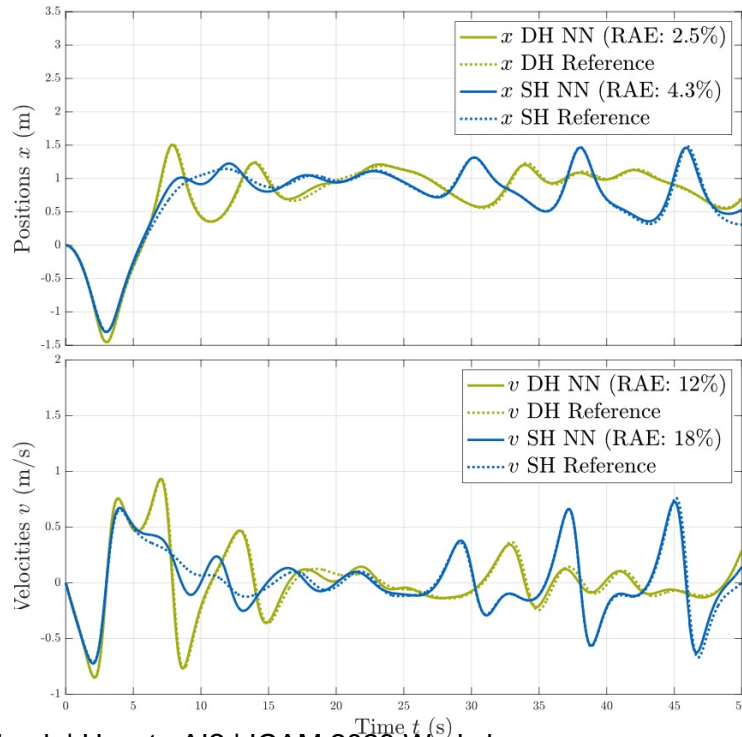
	variable name	symbol	Default Value	Unit
mass	<i>mass</i>	<i>m</i>	1	kg
damping	<i>delta</i>	δ	0.3	Ns/m
non-linear damping	<i>epsilon</i>	ϵ	0	Ns ³ /m ³
stiffness	<i>alpha</i>	α	-1	N/m
non-linear stiffness	<i>beta</i>	β	1	N/m ³
excitation amplitude	<i>gamma</i>	γ	0.65	N
excitation frequency	<i>omega</i>	ω	1.2	rad/s

$$m\ddot{x} + \delta\dot{x} + \epsilon\dot{x}^3 + \alpha x + \beta x^3 = F(t)$$

Case Study



Results



How did we get here?

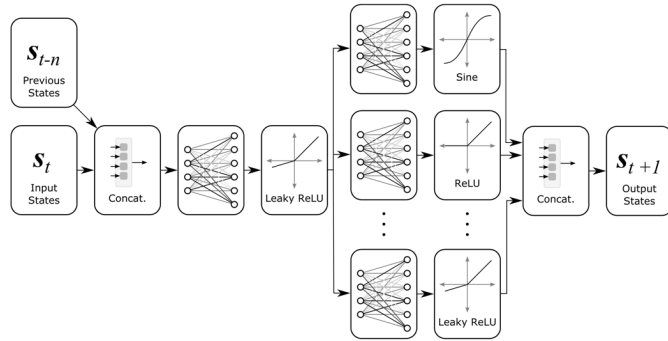
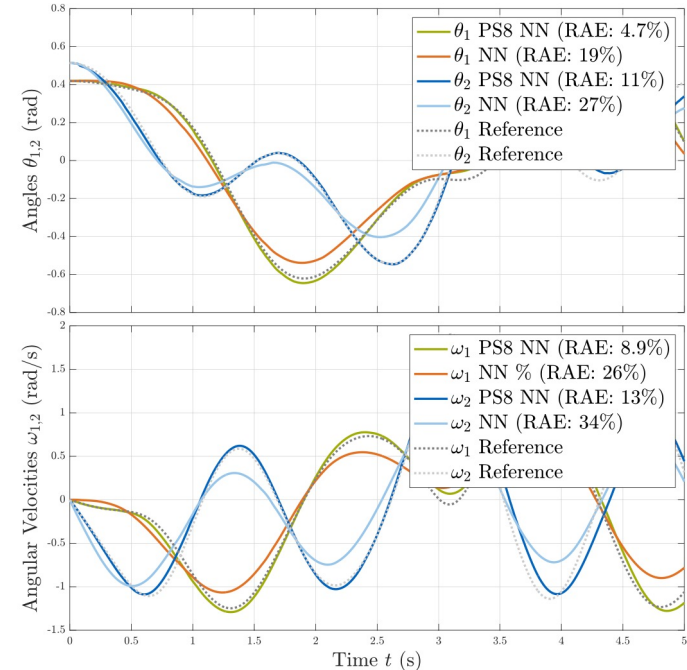
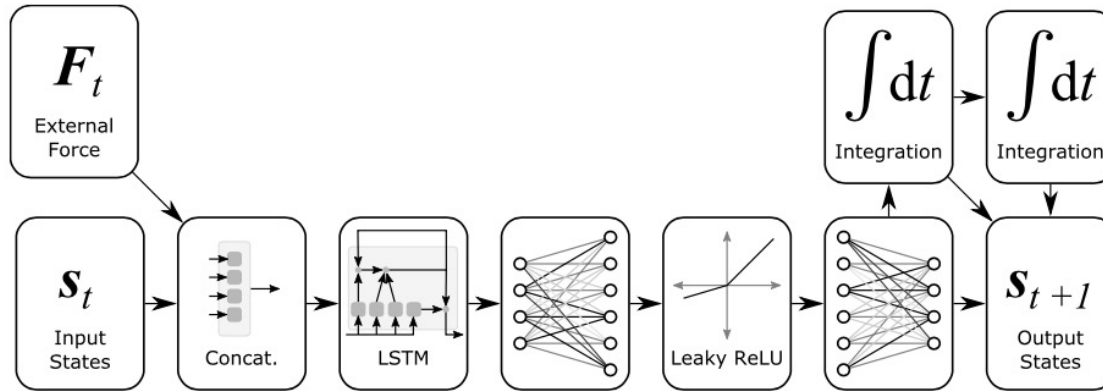


TABLE 3: DUFFING OSCILLATOR WITH PREVIOUS STEPS

Previous Steps	RMSE (m)	RMSE (m/s)
reference	0.5046	0.2654
6	0.4096	0.2376
7	0.2462	0.1531
8	0.2422	0.1347
9	0.3469	0.1874
10	0.4219	0.2108

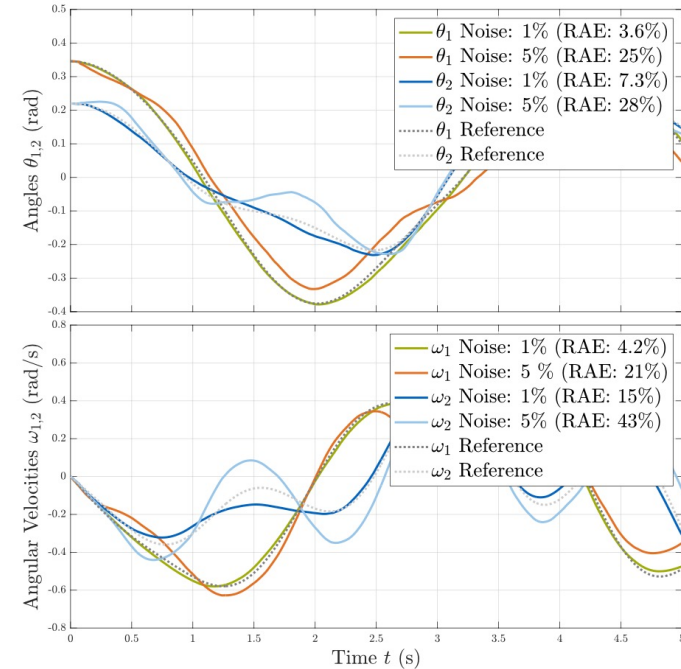


Research direction



	RMSE				
	Trained with closed loop	θ_1 (rad)	θ_2 (rad)	ω_1 (rad/s)	ω_2 (rad/s)
no		0.0253	0.0327	0.0693	0.1125
yes		0.0101	0.0169	0.0311	0.0579

Frequency (Hz)	RMSE (m)	RMSE (m/s)
50	0.4679	0.2576
100	0.2422	0.1347
200	0.5141	0.3004



Research direction: Extrapolation

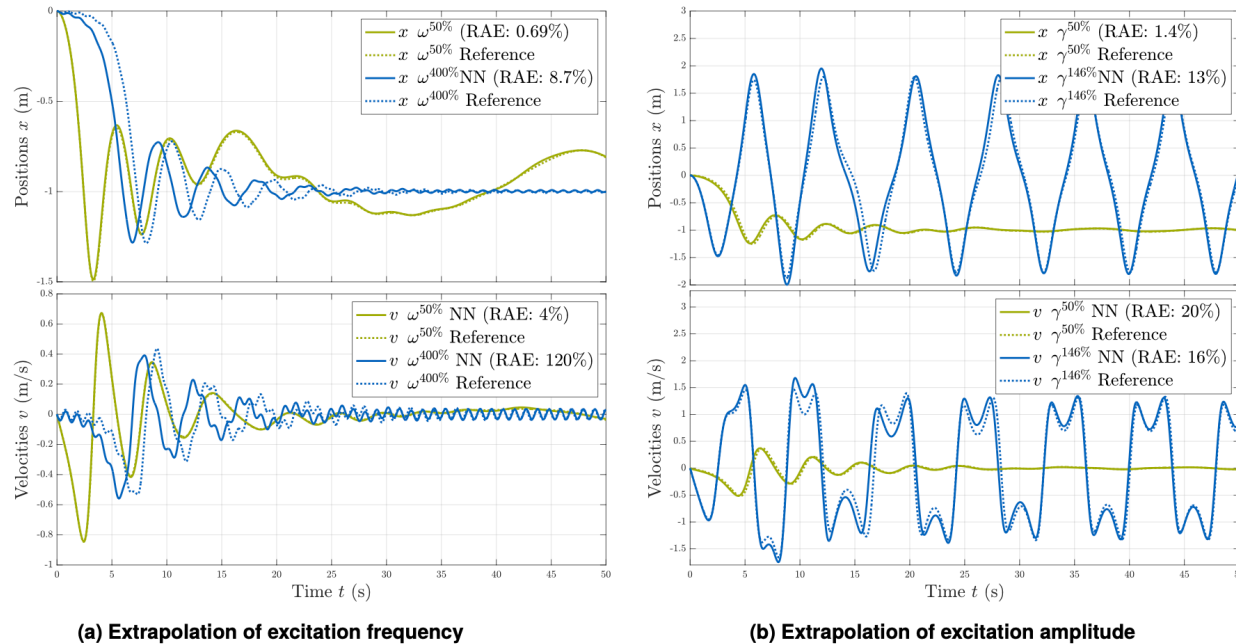


FIGURE 10: DUFFING OSCILLATOR TRAINED ON 20 s OF DATA, EXTRAPOLATING WITH UNSEEN EXCITATION FORCE TO 50 s

Research direction

- Adding more physics to cost function
- Real measurements

Automatic Hyper-parameter Optimization

- Monte Carlo
- Evolutionary
- Gradient Based

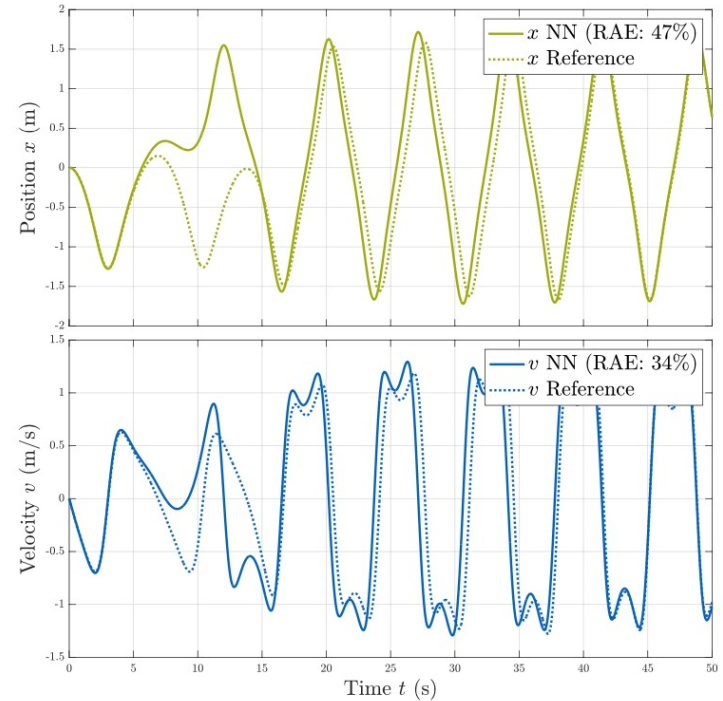


FIGURE 9: EXAMPLE OF NN HAVING DIFFICULTY PREDICTING THE TRANSITION BETWEEN THE TRANSIENT- AND STEADY-STATE-PHASE

Reference Simulation

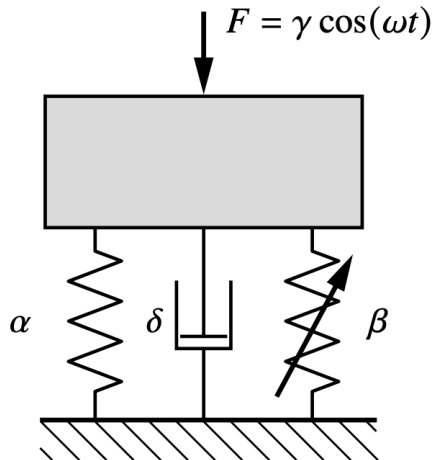


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```
1 % Example of matlab struct syntax
2 structure_name.first_variable_name = 0; % kg
3 structure_name.second_variable_name = 0; % Ns/m
```

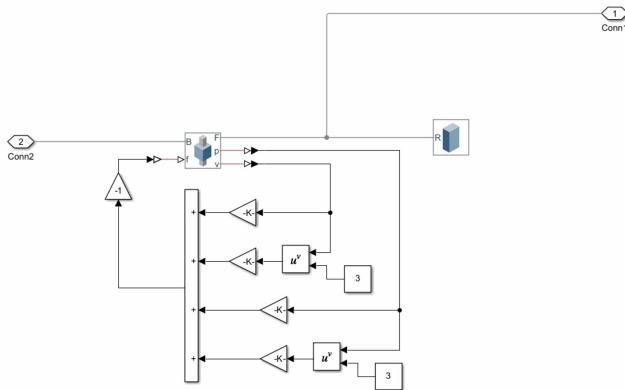
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$$F(t) = \gamma \cos(\omega t)$$

Reference Simulation

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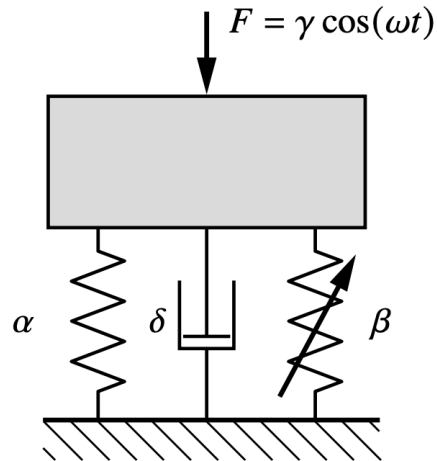
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Generate Dataset

1. Vary force frequency and amplitude
2. Run simulation
3. Store data
4. Repeat

Network evaluation

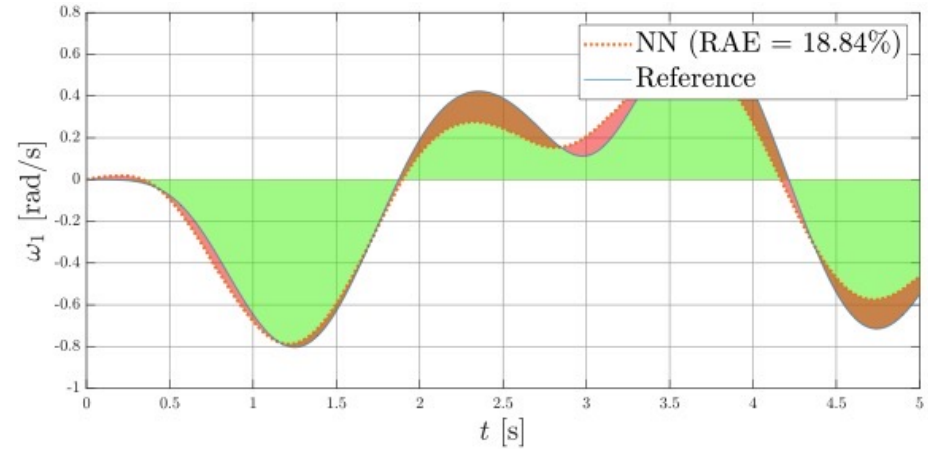


Explicit calculation of velocity
Implicit calculation of position

$$v_{t+1} = v_t + \Delta t a_t \quad \text{and} \quad x_{t+1} = x_t + \Delta t v_{t+1}$$

Relative Area Error

$$\text{RAE} \equiv \frac{\sum_{i=1}^N |y_i - \hat{y}_i|}{\sum_{i=1}^N |y_i|}$$



Add Noise?

Roughly 5% of signal amplitude

