

Tutorial 21: Programmatically Convert Joints into Drives (SimMechanics)

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Complete List of all Tutorials with Publishable MATLAB Files of this Solid-Geoemtries Toolbox

The following topics are covered an explained in the specific tutorials:

- Tutorial 01: First Steps Using the VLFL-Toolbox for Solid Object Design
- Tutorial 02: Using the VLFL-Toolbox for STL-File Export and Import
- Tutorial 03: Closed 2D Contours and Boolean Operations in 2D
- Tutorial 04: 2½D Design Using Boolean Operators on Closed Polygon Lists (CPL)
- Tutorial 05: Creation, Relative Positioning and Merging of Solid Geometries (SG)
- Tutorial 06: Relative Positioning and Alignment of Solid Geometries (SG)
- Tutorial 07: Rotation of Closed Polygon Lists for Solid Geometry Design
- Tutorial 08: Slicing, Closing, Cutting and Separation of Solid Geometries
- Tutorial 09: Boolean Operations with Solid Geometries
- Tutorial 10: Packaging of Sets of Solid Geometries (SG)
- Tutorial 11: Attaching Coordinates Frames to Create Kinematik Models
- Tutorial 12: Define Robot Kinematics and Detect Collisions
- Tutorial 13: Mounting Faces and Conversion of Blocks into Leightweight-structures
- Tutorial 14: Manipulation Functions for Closed Polygons and Laser Cutting (SVG)
- Tutorial 15: Create a Solid by 2 Closed Polygons
- Tutorial 16: Create Tube-Style Solids by Succeeding Polygons
- Tutorial 17: Filling and Bending of Polygons and Solids
- Tutorial 18: Analyzing and modifying STL files from CSG modeler (Catia)
- Tutorial 19: Creating drawing templates and dimensioning from polygon lines
- Tutorial 20: Programmatically Interface to SimMechanics Multi-Body Toolbox
- Tutorial 21: Programmatically Convert Joints into Drives (SimMechanics)
- Tutorial 22: Adding Simulink Signals to Record Frame Movements
- Tutorial 23: Automatic Creation of a Missing Link and 3D Print of a Complete Model
- Tutorial 24: Automatic Creation of a Joint Limitations
- Tutorial 25: Automatic Creation of Video Titels, Endtitels and Textpages
- Tutorial 26: Create Mechanisms using Universal Planar Links
- Tutorial 27: Fourbar-Linkage: 2 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 28: Fourbar-Linkage: 3 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 29: Create a multi body simulation using several mass points
- Tutorial 30: Creating graphical drawings using point, lines, surfaces, frames etc.
- Tutorial 31: Importing 3D Medical DICOM Image Data and converting into 3D Solids
- Tutorial 32: Exchanging Data with a FileMaker Database
- Tutorial 33: Using a Round-Robin realtime multi-tasking system
- Tutorial 34: 2D Projection Images and Camera Coordinate System Reconstruction
- Tutorial 35: Collection of Ideas for Tutorials
- Tutorial 36: Creating a Patient-Individual Arm-Skin Protector-Shell

Motivation for this tutorial: (Originally SolidGeometry 3.0 required)**2. Creating a new SimMechanics System**

```
smbNewSystem ('SG_LIB_EXP_21');           % Creates the mechansim diagramm
```

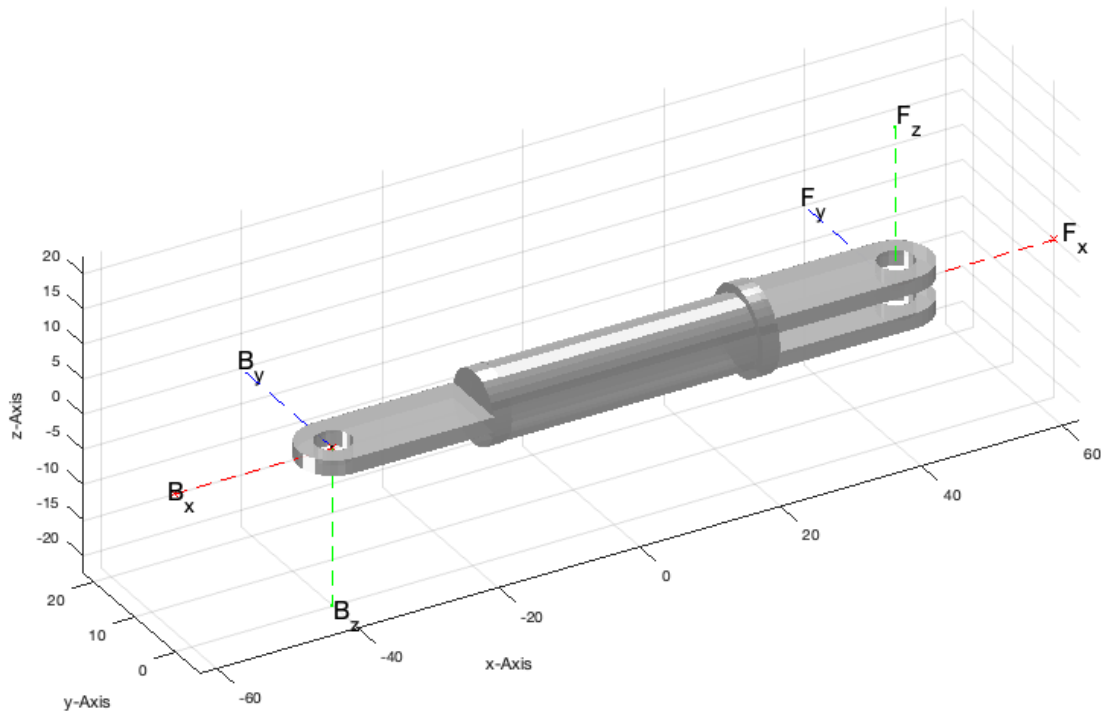
```
Creating temporary directory '/Users/timlueth/Desktop/tmp_SG_LIB_EXP_21/'
```

**3. Create two links with length 50 and 80 and one or two mounting holes**

```
SG1=SGmodelLink(80,'',1,2);             % Creates a long rod with flange
SG2=SGmodelLink(60,'',1,2);             % Creates a short rod with flange
```

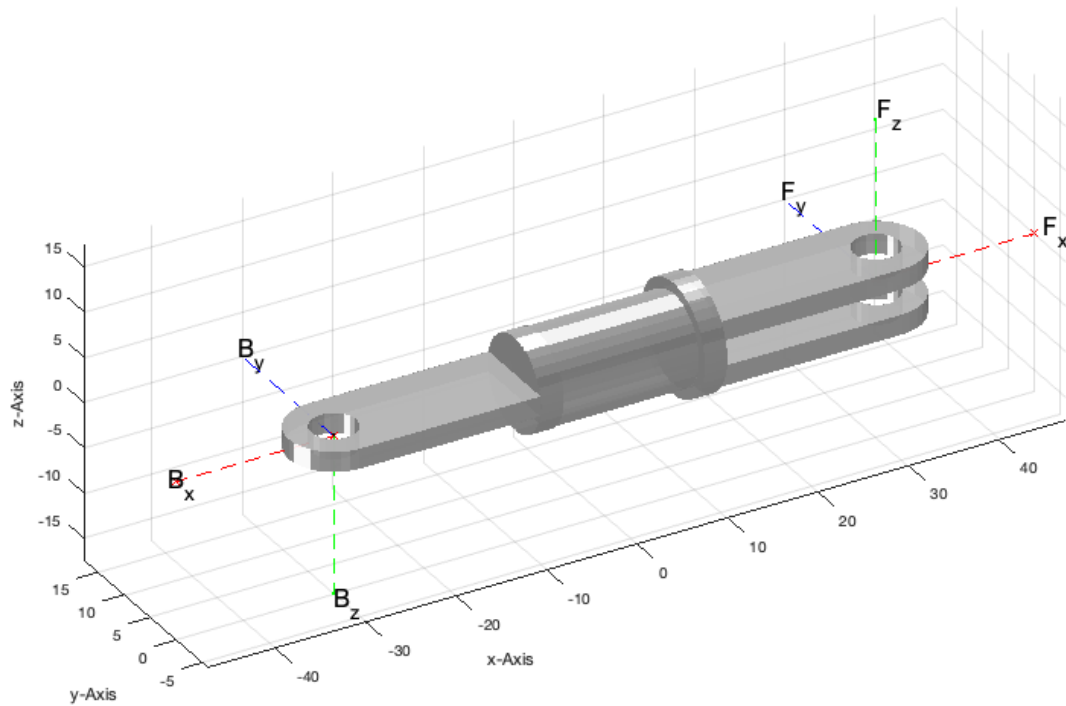
```
SGfigure; view(-30,30); axis on;
SGT(SG1);
```

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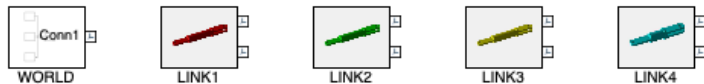
```
SGfigure; view(-30,30); axis on;
SGT (SG2);
```

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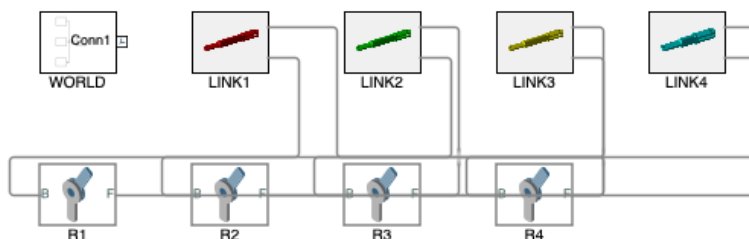
4. Create SimMechanics models for the four links in different colors

```
smbCreateSG (SG1, 'LINK1', 'r');           % Add long rod as LINK1
smbCreateSG (SG1, 'LINK2', 'g');         % Add short rod as LINK2
smbCreateSG (SG1, 'LINK3', 'y');         % Add long rod as LINK3
smbCreateSG (SG2, 'LINK4', 'c');         % Add short rod as LINK4
smbDrawNow;
```



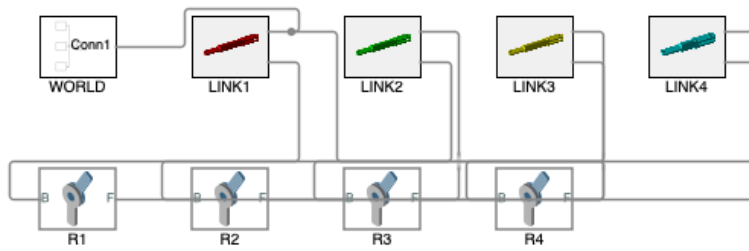
5. Create SimMechanics models for the four joint and connect them with the links

```
smbCreateJoint ('R', 'R1', 'LINK1.F', 'LINK2.B'); % Add a RR Joint
smbCreateJoint ('R', 'R2', 'LINK2.F', 'LINK3.B'); % Add a RR Joint
smbCreateJoint ('R', 'R3', 'LINK3.F', 'LINK4.B'); % Add a RR Joint
smbCreateJoint ('R', 'R4', 'LINK4.F', 'LINK1.B'); % Add a RR Joint
smbDrawNow;
```



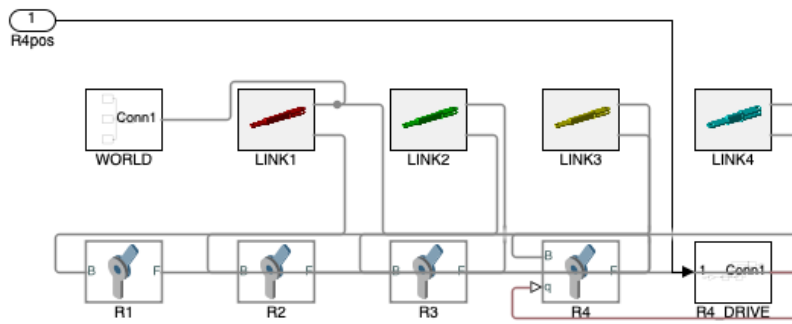
6. Connect the base frame of link1 to the world coordinate system

```
smbCreateConnection('WORLD.ORIGIN','LINK1.B'); % Connect Linkage to World Frame
smbDrawNow;
```



7. Create a SimMechanics model for a motor/drive and use a Cosinus Rotation

```
smbCreateDrive('R4'); % Convert Joint R4 into a Drive
smbDrawNow;
```

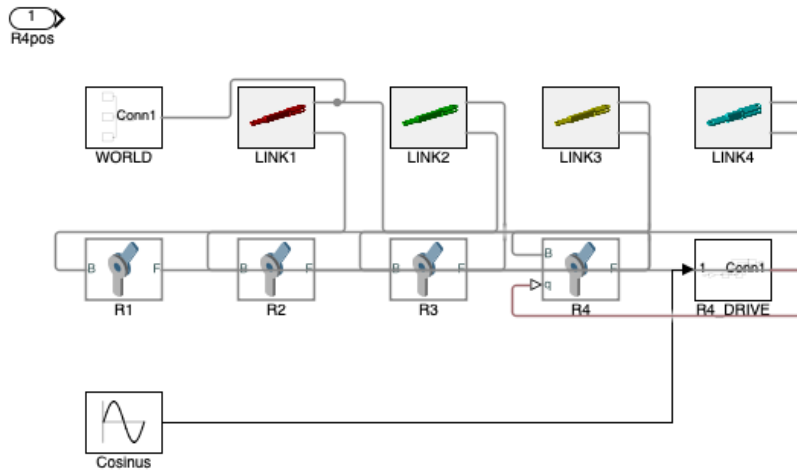


8. Create a Simulink models for a cosinus signal

```
smbCreateSineWave('Cosinus','R4_DRIVE/1'); % Connect a Sinus Generator to Drive
smbDrawNow;

smbSimulate(5);

% bdclose('all');pause(1);
```



9. Create a Video of the Simualatin for 10 seconds

```
smbVideoSimulation; % Show a 5 seconds video
```

Final remarks on toolbox version and execution date

VLFLlicense

```
This VLFL-Lib, Rel. (2023-Oct-03), is for limited non commercial educational use only!
Licensee: Tim Lueth (Development Version)!
Please contact Tim Lueth, Professor at TU Munich, Germany!
WARNING: This VLFL-Lib (Rel. ) license will exceed at 06-Jul-2078 07:45:06!
Executed 03-Oct-2023 07:45:08 by 'timlueth' on a MACTI64 using Mac OSX 13.6 | R2023a Update 5 | SG-Lib 5.4
===== Used Matlab products: =====
distrib_computing_toolbox
map_toolbox
matlab
simmechanics
simscape
simulink
=====
```

- *Tim Lueth, tested and compiled on OSX 10.11.6 with Matlab 2016 on 2016-12-09*
- _____, executed and published on 64 Bit PC using Windows with Matlab 2015a on 2015-xx-xx_

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