

## Tutorial 68: Virtual sensing on surface data of geometric bodies

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### Complete List of all Tutorials with Publishable MATLAB Files of this Solid-Geometries Toolbox

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The following topics are covered and explained in the specific tutorials:

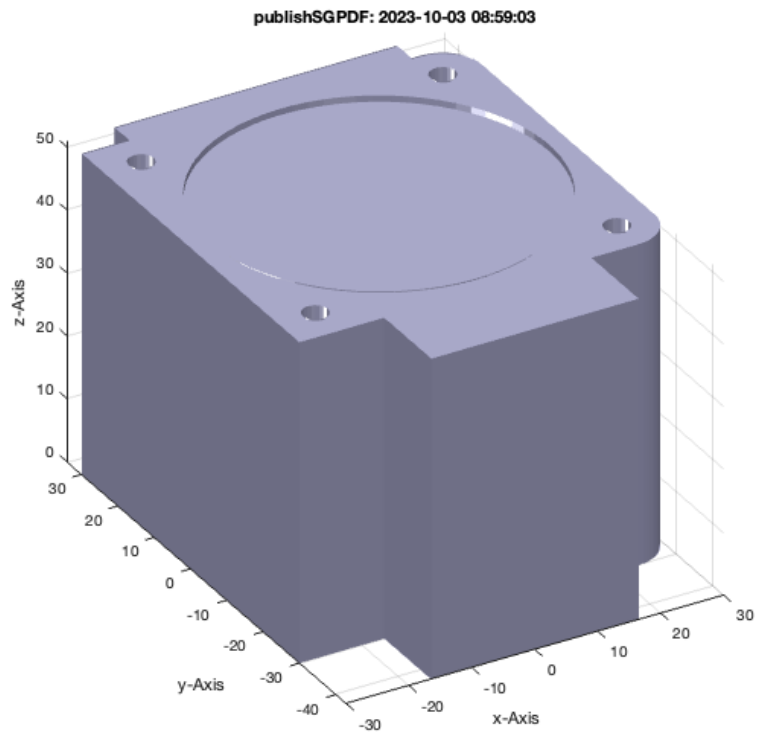
- Tutorial 01: First Steps Using the VLFL-Toolbox for Solid Object Design
- Tutorial 02: Using the VLFL-Toolbox for STL-File Export and Import
- Tutorial 03: Closed 2D Contours and Boolean Operations in 2D
- Tutorial 04: 2½D Design Using Boolean Operators on Closed Polygon Lists (CPL)
- Tutorial 05: Creation, Relative Positioning and Merging of Solid Geometries (SG)
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- Tutorial 10: Packaging of Sets of Solid Geometries (SG)
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- Tutorial 16: Create Tube-Style Solids by Succeeding Polygons
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- Tutorial 18: Analyzing and modifying STL files from CSG modeler (Catia)
- Tutorial 19: Creating drawing templates and dimensioning from polygon lines
- Tutorial 20: Programmatically Interface to SimMechanics Multi-Body Toolbox
- Tutorial 21: Programmatically Convert Joints into Drives (SimMechanics)
- Tutorial 22: Adding Simulink Signals to Record Frame Movements
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- Tutorial 24: Automatic Creation of a Joint Limitations
- Tutorial 25: Automatic Creation of Video Titels, Endtitels and Textpages
- Tutorial 26: Create Mechanisms using Universal Planar Links
- Tutorial 27: Fourbar-Linkage: 2 Pose Syntheses and Linkage Export for 3D Printing
- Tutorial 28: Fourbar-Linkage: 3 Pose Syntheses and Linkage Export for 3D Printing
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- Tutorial 37: Dimensioning of STL Files and Surface Data
- Tutorial 38: Some more solid geometry modelling function
- Tutorial 39: HEBO Modules robot design

- Tutorial 40: JACO Robot Simulation and Control
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- Tutorial 42: Performing FEM Stress and Displacement Analysis and Structural Optimization of Solids
- Tutorial 43: Performing FEM Structural Optimization (CAO) and Topological Optimization (SKO) of Solids
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- Tutorial 57: Processing Stacks of Slices = CVLz
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- Tutorial 59: Integrating arbitrary joints into solids
- Tutorial 60: Facet generation for arbitrary contours in 3D space
- Tutorial 61: FeeTech Servo Toolbox
- Tutorial 62: Design of Monolithic Snake-like Manipulators
- Tutorial 63: Generation of STL archives through the analysis of assemblies
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- Tutorial 65: Solid Geometry Cut and Cross Section Path extrusion
- Tutorial 66:
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- Tutorial 68: Virtual sensing on surface data of geometric bodies

**Motivation for this tutorial: (Originally SolidGeometry 5.1 required)**

function VLFL\_EXP68

```
% We define a solid geomtry  
SGcompass; SG=ans;
```

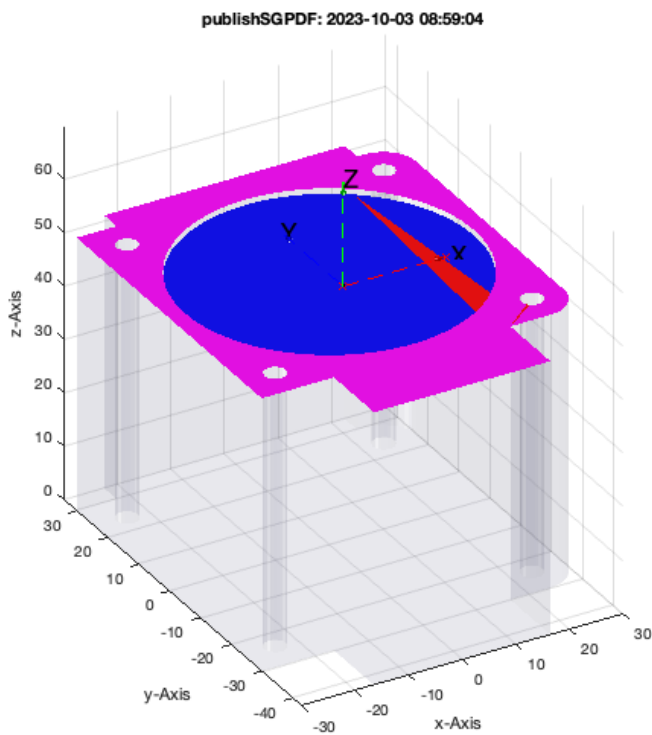


### Erklärung einiger Grundsätzlichen Funktionen

#### FSofSGnorm für das Suchen von Flächen mit definierten Normalenvektor

```
FSofSGnormal(SG,[0 0 1])
```

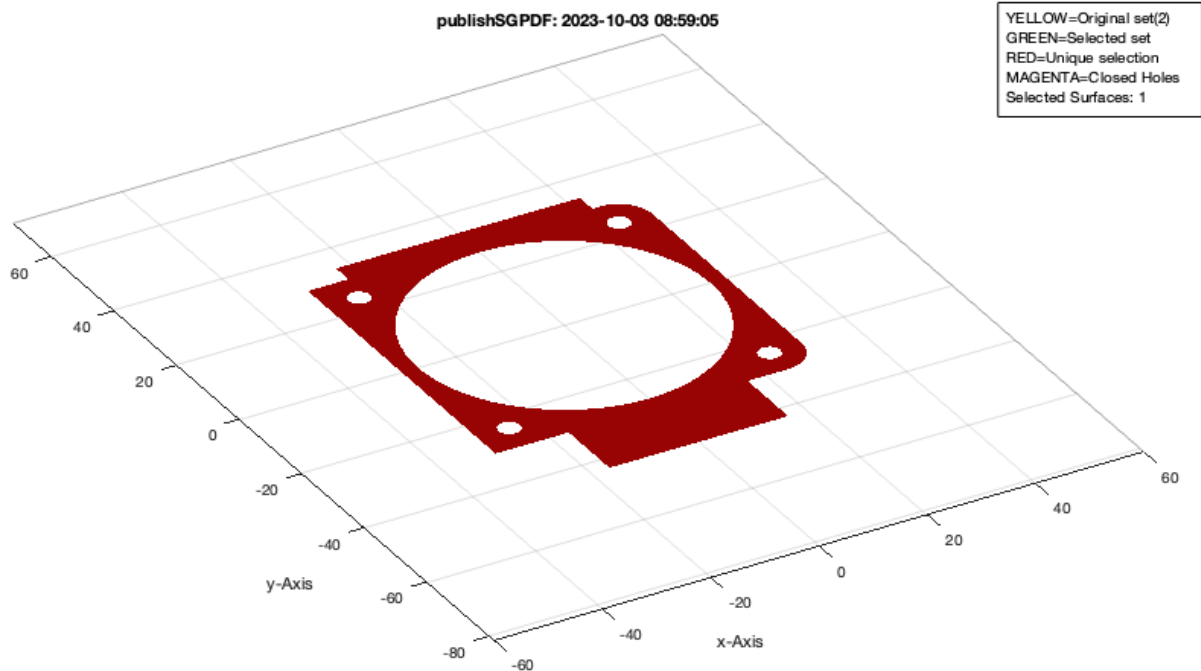
```
ans =  
2x1 cell array  
 {265x1 double}  
 { 71x1 double}
```



**FSselect für das Suchen und Auswählen von Flächen**

```
FSselect(SG,[0 0 1], 'front');
```

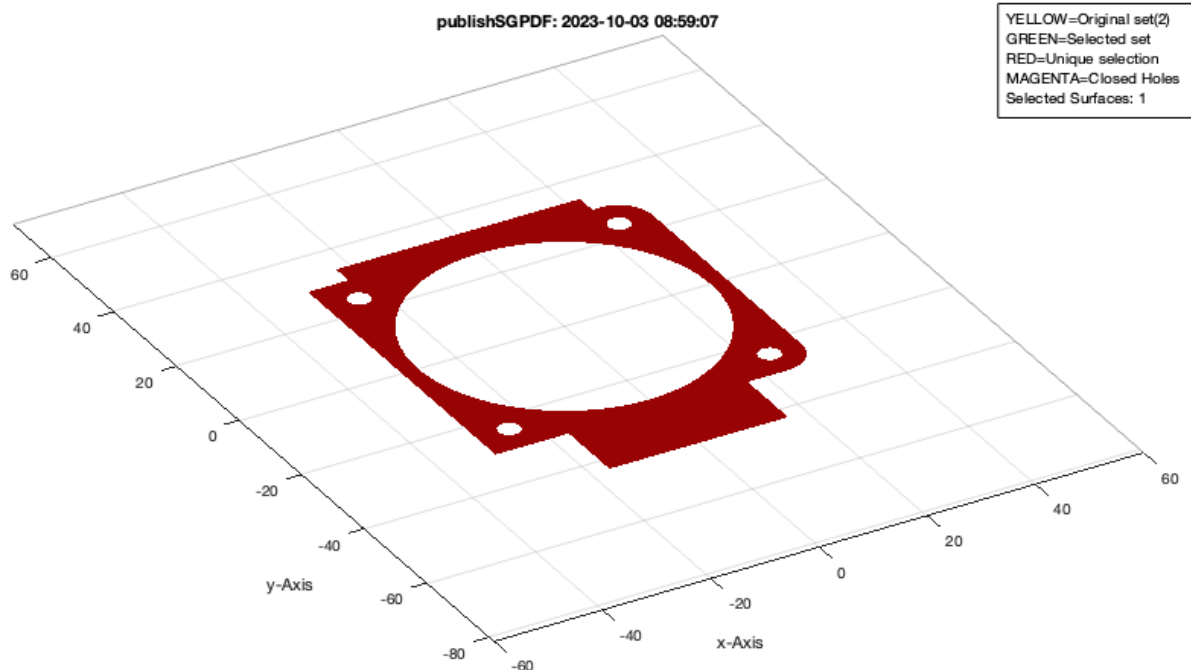
FSselect: Originally 2 face ==> 1 faces selected



```
FSselect(SG,[0 0 1],'front',1); FIL=ans
```

```
FSselect: Originally 2 face ==> 1 faces selected
```

```
FIL =
    1x1 cell array
    {265x1 double}
```



```
C=SG; C.FIL=FIL;
```

### Analyse von Listen von Objektklassen der SG-Lib mit der Funktion SGcast

```
A={SG,SGbox,C,{SG,C},{SGbox([3 3 3]), PLcircle(3),VLtransR(VLaddz(PLcircle(4),10),rot(-pi/3,pi/3,pi/3))},eye(4)}
```

```
B=SGcast(A)
```

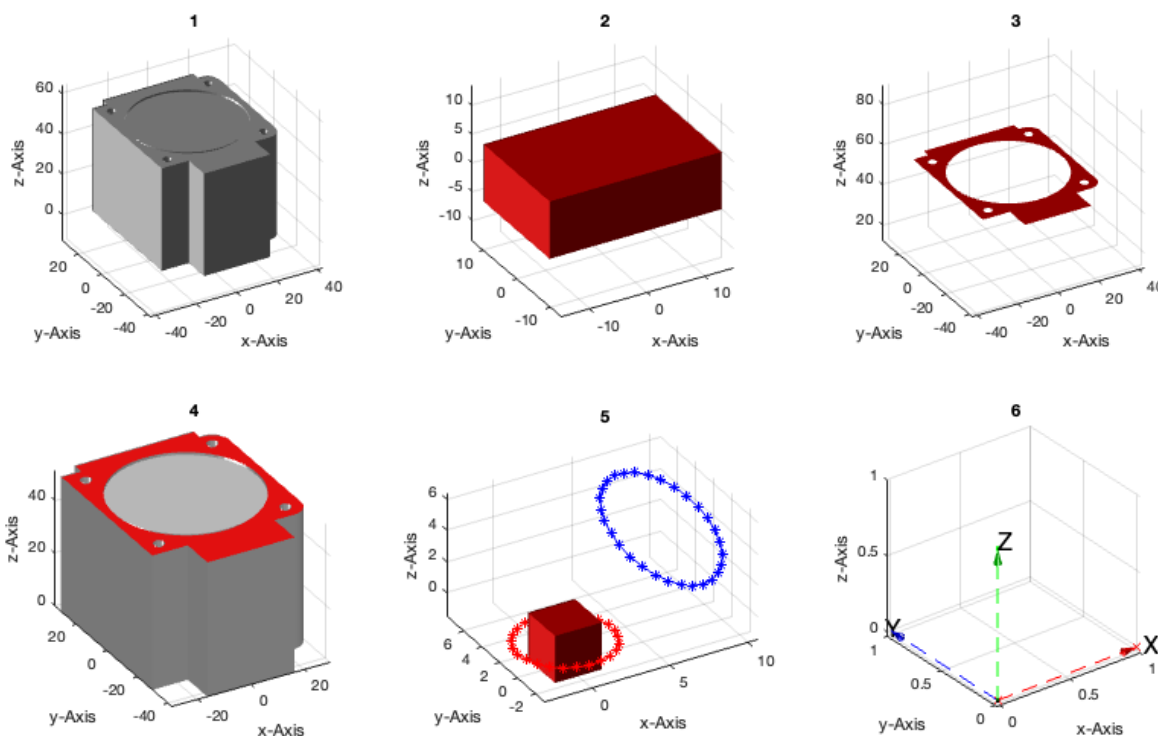
```
B{:}
```

```
A =
    1x6 cell array
    Columns 1 through 5
    {1x1 struct}    {1x1 struct}    {1x1 struct}    {1x2 cell}    {1x3 cell}
    Column 6
    {4x4 double}
B =
    1x6 cell array
    {'_SG'}    {'_SG'}    {'_SGFS'}    {1x2 cell}    {1x3 cell}    {'_T4'}
ans =
    '_SG'
ans =
    '_SG'
ans =
    '_SGFS'
ans =
    1x2 cell array
    {'_SG'}    {'_SGFS'}
ans =
    1x3 cell array
    {'_SG'}    {'_CPL'}    {'_CVL'}
ans =
```

'\_T4'

Plotten von Listen von Objekten unterschiedlicher Objektklassen der SG-Lib mit der Funktion SGcast

```
SGfigure; SGcastplot(A)
```

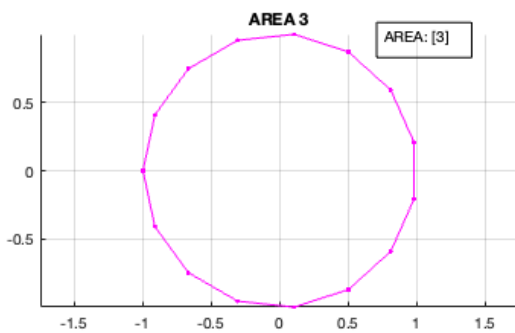
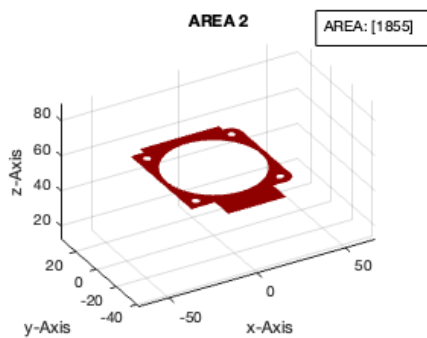
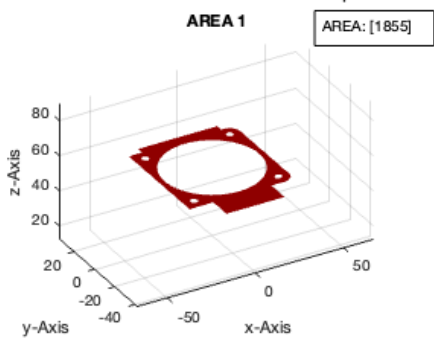


Abfragen von Eigenschaften

```
SGfeature(C,'area')
SGfeature({C,C, PLcircle(1)},'area')
```

```
SGfeature: Direct element command: area
nn =
    1
ans =
    1x1 cell array
    {[1.8552e+03]}
SGfeature: Direct element command: area
ZZZZ =
    1x1 cell array
    {[1.8552e+03]}
SGfeature: Direct element command: area
SGfeature: Direct element command: area
ZZZZ =
    1x1 cell array
    {[1.8552e+03]}
SGfeature: Direct element command: area
SGfeature: Direct element command: area
ZZZZ =
    3.0505
SGfeature: Direct element command: area
nn =
    1
ans =
    1x3 cell array
    {1x1 cell}    {1x1 cell}    {[3.0505]}
```

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